

# MS 640

## Programmable Motion Monitor for Secure and Redundant Control of Motion Sequences



- Suitable for monitoring of overspeed, underspeed, standstill, direction of rotation, slip, shaft or gearbox fracture, impermissible motion etc.
- Six logical inputs for plausibility considerations and control of logical conditions
- Two programmable inputs for quadrature encoders (each A, /A, B, /B for counting frequencies up to 500 kHz)
- Four safety relays with forced-guided contacts and four high-speed transistor outputs, all with feedback and control of the actual output state
- Serial RS232 and RS485 interfaces for remote access to all functions and data
- High safety level on the machine site by redundant and logical control algorithms
- High functional safety of the monitor itself by internal test routines and diagnostics

## Operating Instructions



## Safety Instructions

- This manual is an essential part of the unit and contains important hints about function, correct handling and commissioning. Non-observance can result in damage to the unit or the machine or even in injury to persons using the equipment!
- The unit must only be installed, connected and activated by a qualified electrician
- It is a must to observe all general and also all country-specific and application-specific safety standards
- When this unit is used with applications where failure or maloperation could cause damage to a machine or hazard to the operating staff, it is indispensable to meet effective precautions in order to avoid such consequences
- Regarding installation, wiring, environmental conditions, screening of cables and earthing, you must follow the general standards of industrial automation industry
- - Errors and omissions excepted –



General instructions for cabling, screening and grounding can be found in the SUPPORT section of our website <http://www.motrona.com>

| Version:                 | Description:                                   |
|--------------------------|--|
| MS64001a/mb/hk_05/2010   | Preliminary version                            |
| MS64001b/pp_12/2011      | Inserted new picture                           |
| MS64001c/mb/nw_02/2013   | Adjustment of the ambient temperature          |
| MS64002a/mb/nw_04/2013   | Extension of Parameter F10.146 "Start Display" |
| Ms640_02b_oi/mbo_09/2022 | Chapter10: Picture inserted, standards updated |

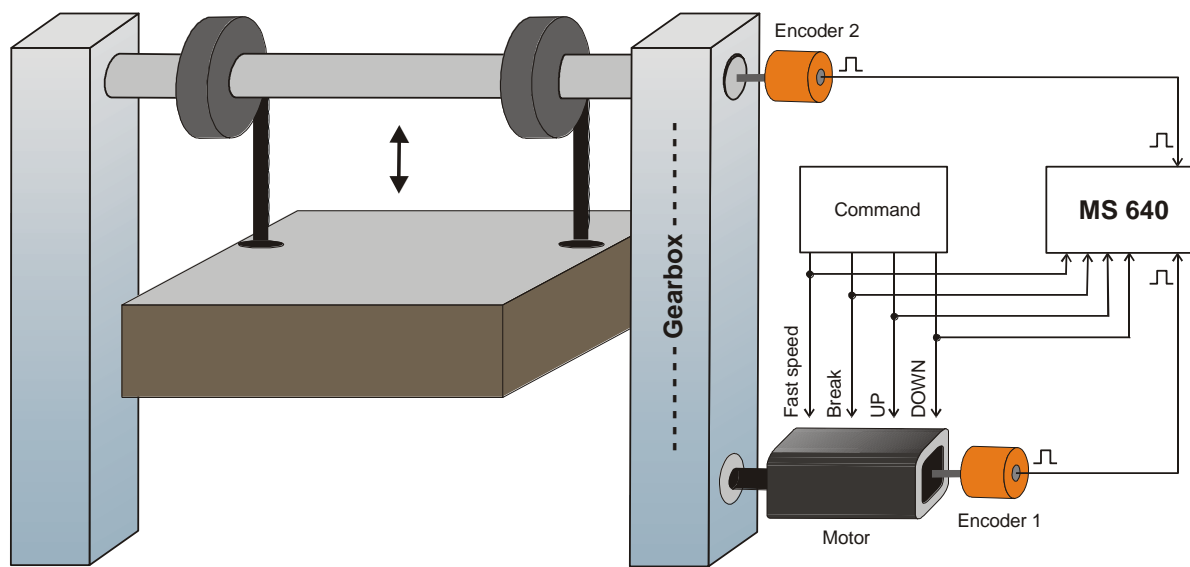
# Table of Contents

|            |   |           |
|------------|---|-----------|
| <b>1.</b>  | <b>Introduction and Application .....</b>   | <b>4</b>  |
| <b>2.</b>  | <b>Electrical Connections .....</b>   | <b>5</b>  |
| 2.1.       | Connection Diagram .....  | 5         |
| 2.2.       | Terminal Assignments .....  | 6         |
| 2.3.       | Power Supply .....  | 7         |
| 2.4.       | Auxiliary Outputs for Encoder Supply .....  | 7         |
| 2.5.       | Impulse Inputs for Incremental Encoders .....   | 8         |
| 2.6.       | Control Inputs 1 – 4 .....  | 9         |
| 2.7.       | Logical Inputs Login1 - 6 .....   | 9         |
| 2.8.       | High Speed Transistor Outputs Out 1n - Out 4n (n = normal) and Out 1s - Out 4s (s = safe) ..... | 9         |
| 2.9.       | Forced-Guided Safety Relays Rel.1s - Rel.4s .....   | 10        |
| 2.10.      | Serial Interface .....  | 11        |
| <b>3.</b>  | <b>Relevant Process Data and Setpoints .....</b>  | <b>12</b> |
| 3.1.       | Available Actual Values .....   | 12        |
| 3.2.       | Available Setpoints .....   | 13        |
| 3.3.       | Available Criteria for Combination of Switching Events .....                                    | 13        |
| 3.4.       | Generation of an Output Signal .....  | 15        |
| 3.5.       | Indication of Switching Functions .....   | 16        |
| 3.6.       | Operation of the Status Signals .....   | 16        |
| <b>4.</b>  | <b>Setup of the Unit by PC .....</b>  | <b>17</b> |
| 4.1.       | PC connection .....   | 17        |
| 4.2.       | The Main Screen .....   | 17        |
| 4.3.       | PC Screen for Configuration of Switching Functions .....  | 19        |
| <b>5.</b>  | <b>Keypad Operation .....</b>   | <b>21</b> |
| 5.1.       | Normal Operation .....  | 21        |
| 5.2.       | General Setup Procedure .....   | 21        |
| 5.3.       | Change of Parameter Values on the Numeric Level .....   | 23        |
| 5.4.       | Code Protection against Unauthorized Keypad Access .....  | 24        |
| 5.5.       | Return from the Programming Levels and Time-Out Function .....                                  | 24        |
| 5.6.       | Reset all Parameters to Factory Default Values .....  | 24        |
| <b>6.</b>  | <b>Menu Structure and Description of Parameters .....</b>                                       | <b>25</b> |
| 6.1.       | Summary of the Menu .....   | 25        |
| 6.2.       | Description of the Parameters .....   | 27        |
| <b>7.</b>  | <b>Important Hints for the User .....</b>   | <b>38</b> |
| 7.1.       | Description of keypad commands and remote commands .....  | 38        |
| 7.2.       | Hints for Scaling of the Unit .....   | 40        |
| 7.3.       | Example for the Function of the Digital Filter .....  | 42        |
| 7.4.       | Internal Self-Testing Functions of the Monitor .....  | 43        |
| 7.5.       | Manual Release of a Self-Testing Cycle .....  | 44        |
| 7.6.       | Behavior in Case of Error, Error Messages .....   | 45        |
| 7.7.       | Display of Switching Functions and Principle of Operation of Parameter "Target Display" .....   | 46        |
| 7.8.       | Temporary Interruption of the Display of Switching States .....                                 | 47        |
| 7.9.       | Operation of the Watchdog Function .....  | 47        |
| 7.10.      | Behavior of the Monitor after Power up .....  | 47        |
| <b>8.</b>  | <b>Serial Access Codes .....</b>  | <b>48</b> |
| <b>9.</b>  | <b>Technical Specifications .....</b>   | <b>53</b> |
| <b>10.</b> | <b>Dimensions .....</b>   | <b>54</b> |

# 1. Introduction and Application

The MS640 motion monitor has been designed for monitoring and control of admissible and impermissible operating conditions on machinery systems. This unit is not just a speed monitor, but provides comparison between peripheral motion, motor motion and actual operator commands. The control functions include all actual values of two independent encoders (speeds, directions of rotation, standstill, positions and differential positions between the two encoders). The MS640 monitor is intended to generate alarms upon programmable coincidence of measuring values and events by means of four relay outputs and four transistor outputs.

The example below shows a hoisting unit where a motor moves the load up and down, via gearbox or other mechanical transmission.



In a situation like shown the MS640 unit could e.g. provide the following alarms:

- The operator command is "UP" but the motor or the load do not reach the scheduled speed in time (overload or mechanical problem)
- No move command is applied and the break is engaged, but still the motor or the load are moving (break problem)
- The commands are "Slow" and "Down" but the actual speed of the load exceeds the permissible "Slow Speed" limit
- the displacement of the load indicated by encoder 2 does not match up with the number of pulses generated by encoder 1, with consideration of the gearbox ratio (slip problem)

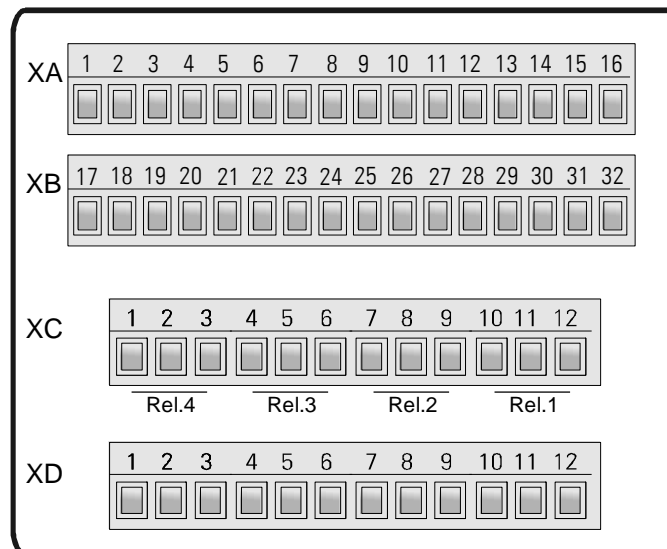
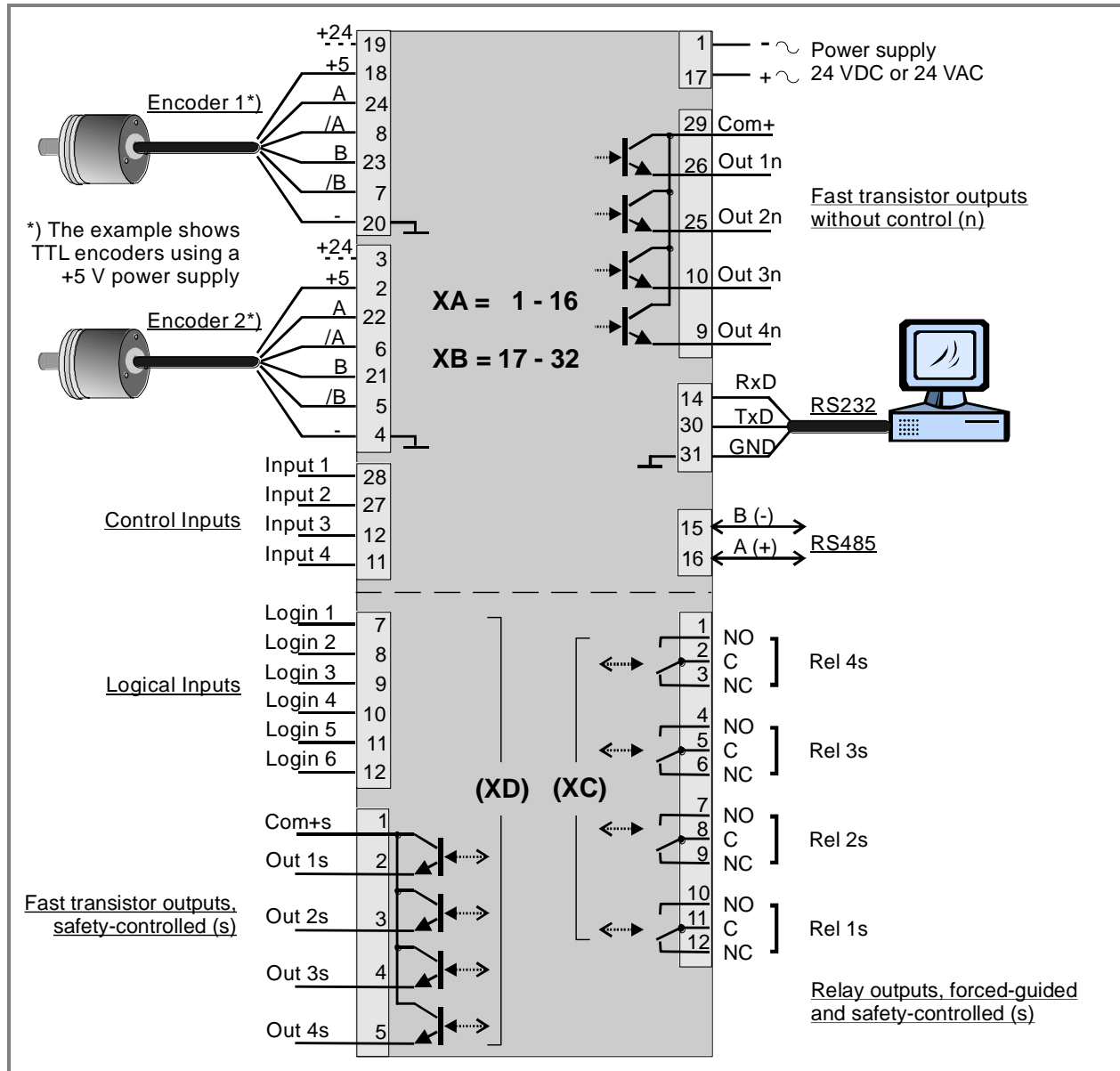
Furthermore the MS640 can take over limit switch functions for the permissible upper and lower positions of the load etc. All desired functions can be easily configured by PC, just by clicking a few checkboxes in a "logical AND / OR" matrix on the screen.



**MS 640 provides various internal safety functions and automatic self-test routines in order to ensure a maximum of functional safety for the whole monitoring system (see 7.4 - 7.9).**

## 2. Electrical Connections

### 2.1. Connection Diagram



## 2.2. Terminal Assignments

| XA/XB | Name          | Function   |
|-------|---------------|--|
| 01    | GND           | Common Ground Potential (0V)   |
| 02    | +5,2V out     | Aux. output 5.2V/150 mA for encoder supply                           |
| 03    | +24V out      | Aux. output 24V/120 mA for encoder supply                            |
| 04    | GND           | Common Ground Potential (0V)   |
| 05    | Encoder 2, /B | Encoder 2, channel /B (B inverted)                                   |
| 06    | Encoder 2, /A | Encoder 2, channel /A (A inverted)                                   |
| 07    | Encoder 1, /B | Encoder 1, channel /B (B inverted)                                   |
| 08    | Encoder 1, /A | Encoder 1, channel /A (A inverted)                                   |
| 09    | Out 4n        | Digital output, transistor PNP 30 volts, 350 mA (no safety feedback) |
| 10    | Out 3n        | Digital output, transistor PNP 30 volts, 350 mA (no safety feedback) |
| 11    | Input 4       | Programmable control input   |
| 12    | Input 3       | Programmable control input   |
| 13    | (PROG)        | (for download of new firmware only, not for general use)             |
| 14    | RxD           | Serial RS232 interface, input (Receive Data)                         |
| 15    | RS485 B (-)   | RS 485 serial interface  |
| 16    | RS485 A (+)   | RS 485 serial interface  |
| 17    | +Vin          | Power supply input, +17 – 40 VDC or 24 VAC                           |
| 18    | +5,2V out     | Aux. output 5,2V/150 mA for encoder supply                           |
| 19    | +24V out      | Aux. output 24V/120 mA for encoder supply                            |
| 20    | GND           | Common Ground Potential (0V)   |
| 21    | Encoder 2, B  | Encoder 2, channel B (non-inverted)                                  |
| 22    | Encoder 2, A  | Encoder 2, channel A (non-inverted)                                  |
| 23    | Encoder 1, B  | Encoder 1, channel B (non-inverted)                                  |
| 24    | Encoder 1, A  | Encoder 1, channel A (non-inverted)                                  |
| 25    | Out 2n        | Digital output, transistor PNP 30 volts, 350 mA (no safety feedback) |
| 26    | Out 1n        | Digital output, transistor PNP 30 volts, 350 mA (no safety feedback) |
| 27    | Input 2       | Programmable control input   |
| 28    | Input 1       | Programmable control input   |
| 29    | Com+          | Common positive input for transistor outputs Out 1n - Out 4n         |
| 30    | TxD           | Serial RS232 interface, output (Transmit Data)                       |
| 31    | GND           | Common Ground Potential (0V)   |
| 32    | GND           | Common Ground Potential (0V) for DC or AC power supply               |

\*) 120 mA and 150 mA are per encoder, i.e. total maximum currents are 240 mA and 300 mA

| XC | Name     | Function                      |
|----|----------|-------------------------------|
| 01 | Rel4-NO  | Relais 4, Schließer           |
| 02 | Rel4---C | Relais 4, gemeinsamer Kontakt |
| 03 | Rel4-NC  | Relais 4, Öffner              |
| 04 | Rel3-NO  | Relais 4, Schließer           |
| 05 | Rel3---C | Relais 4, gemeinsamer Kontakt |
| 06 | Rel3-NC  | Relais 4, Öffner              |
| 07 | Rel2-NO  | Relais 4, Schließer           |
| 08 | Rel2---C | Relais 4, gemeinsamer Kontakt |
| 09 | Rel2-NC  | Relais 4, Öffner              |
| 10 | Rel1-NO  | Relais 4, Schließer           |
| 11 | Rel1---C | Relais 4, gemeinsamer Kontakt |
| 12 | Rel1-NC  | Relais 4, Öffner              |

| XD | Name    | Function  |
|----|---------|---|
| 01 | Com +s  | Eingang für die Schaltspannung der Ausgänge Out 1s - Out 4s |
| 02 | Out 1s  | Digitalausgang, Transistor PNP 30 V, 350 mA (gesichert)     |
| 03 | Out 2s  | Digitalausgang, Transistor PNP 30 V, 350 mA (gesichert)     |
| 04 | Out 3s  | Digitalausgang, Transistor PNP 30 V, 350 mA (gesichert)     |
| 05 | Out 4s  | Digitalausgang, Transistor PNP 30 V, 350 mA (gesichert)     |
| 06 | GND     | Gemeinsames Potenzial GND                                   |
| 07 | Login 1 | Eingang für Logikverknüpfungen Login1                       |
| 08 | Login 2 | Eingang für Logikverknüpfungen Login2                       |
| 09 | Login 3 | Eingang für Logikverknüpfungen Login3                       |
| 10 | Login 4 | Eingang für Logikverknüpfungen Login4                       |
| 11 | Login 5 | Eingang für Logikverknüpfungen Login5                       |
| 12 | Login 6 | Eingang für Logikverknüpfungen Login6                       |

## 2.3. Power Supply

The MS640 monitor accepts both, a 17 – 40 volts DC power or a 24 volts AC power for supply via terminals XA-1 and XB-17. The current consumption depends on the level of the input voltage and some internal conditions; therefore it can vary in a range from 100 – 200 mA (aux. currents taken from the unit for encoder supply not included).

## 2.4. Auxiliary Outputs for Encoder Supply

Terminals 2 and 18 provide an auxiliary output with approx. +5.2 volts DC (300 mA totally).  
Terminals 3 and 19 provide an auxiliary output with approx. +24 volts DC (240 mA totally)

## 2.5. Impulse Inputs for Incremental Encoders

All input characteristics of the impulse inputs can be set by the parameter menu, for each of the encoders separately.

Due to the high safety demands made on this unit it is mandatory to use quadrature encoders only (A, B or A, /A, B, /B, 90°)

The following levels and impulse standards can be used:

- Symmetric inputs (differential) according to RS422 standard  
(A, /A; B, /B, minimum differential voltage 1 V)
- Differential TTL inputs with 3.0 to 5 volts level  
(A, /A; B, /B, minimum differential voltage 1 V)
- Differential HTL inputs with 10 – 30 volts level  
(A, /A; B, /B, minimum differential voltage 1 V)
- Single-ended HTL inputs with 10 - 30 volts level  
(channels A and B only)
- Single-ended TTL inputs with 3.0 to 5 volts level \*)  
(channels A and B only)

\*) For exceptional application only, since sensitive to EMC interference.  
Requires special settings of the threshold parameters, see "Special parameters F10"



## 2.6. Control Inputs 1 – 4

These inputs can be configured for remote functions like Reset, disable of the keyboard or display selection purpose etc. All control inputs require HTL level (12 ... 30 volts). The characteristics can be individually set to either NPN (switch to -) or PNP (switch to +). For applications where edge-triggered action is needed, the menu allows to set the active edge (rising or falling). The control inputs will also accept signals according to Namur standard.



For reliable operation of the control inputs, minimum impulse duration of 50  $\mu$ sec. must be ensured. Please verify that this minimum duration will be kept even at maximum speed of the machine

## 2.7. Logical Inputs Login1 - 6

The logical inputs are available for process control. These inputs receive logical information from the process (e.g. actual operator commands or limit switch information). The monitor can compare this information to the feedback information of the encoders and verify if the operator command is executed correctly or not.

Each of the 6 inputs provides programmable switch-on and switch-off delays, in order to allow acceptable response delays to electrical and mechanic parts before comparing the actual state and the scheduled state.

All logical inputs operate at HTL level (12 ... 30 volts) with PNP (switch to +) characteristics.

## 2.8. High Speed Transistor Outputs

### Out 1n - Out 4n (n = normal) and Out 1s - Out 4s (s = safe)

The MS640 monitor provides 2 x 4 fast-switching transistor outputs, all short-circuit-proof, with a switching capability 5 - 30 volts / 350 mA each (response time < 1 msec.)

The functions of outputs Out 1n - Out 4n are in parallel to the functions of outputs Out 1s to Out 4s, so that only 4 different switching functions can be assigned to the 8 outputs.

Out 1n - Out 4n operate without internal feedback and without control of their switching state. Out 1s to Out 4s provide internal feedback with continuous control of the correct output state as well as monitoring of overload, short-circuit and idle state (cable break)



When one of the outputs Out 1s - Out 4s is not used or remains unconnected, it must be deactivated by means of parameter "Output Error Config.", otherwise a permanent "cable break" alarm will be indicated

## 2.9. Forced-Guided Safety Relays Rel.1s - Rel.4s

The four relays provide two dry change-over contacts each with forced-guided mechanical construction. The switching capability is 250 VAC / 1 A / 250 VA or 100 VDC / 1 A / 100 W and the response time of the relays is in a range of 5 to 10 msec.

In each case one set of the forced-guided contact pair is available for the user whereas the other contact set is used for internal feedback control. The processor monitors at any time, with consideration of the operate times of the relays, if the contact position coincides with the internal excitation of the coil, and discrepancies will cause an immediate alarm.



The following chapters describe how to assign control and switching functions to the relays and the outputs. For programming of the switching conditions a PC with operator software OS32 is used. The multitude of possible combinations between input information (logical states), encoder feedback (actual states) and programmable switching levels offers outstanding options for safety-related motion monitoring of all kinds of machinery.

It is possible to add any of the following characteristics to the resulting switching functions:

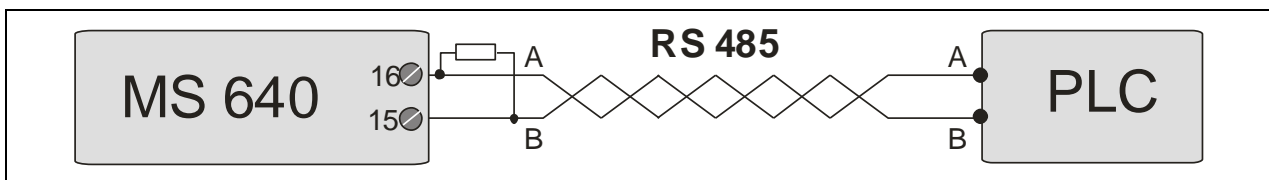
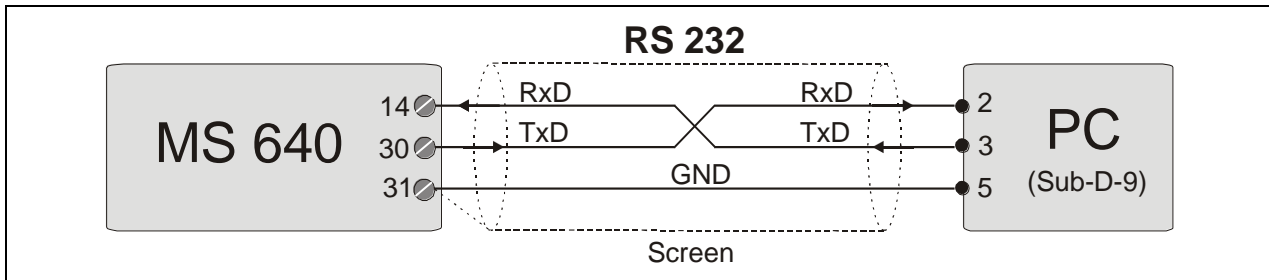
- Positive or negative response (active switching state ON or OFF)
- Switch-on and switch-off delays: the switching function will become active after programmable on-off times only to allow the mechanics to respond
- Timed or static operation: when the event occurs, the output can provide either dynamic (timed) operation or static operation
- Programmable catch functions with or without power-down storage: All switching functions can be set to "Lock" so that the corresponding switching function remains active until operator reset

## 2.10. Serial Interface

The serial RS232 interface can be used for the following purposes:

- Set-up of the unit by PC by means of the OS32 PC software
- Change of parameters during operation
- Readout of actual speeds or positions or other counter values by PLC or PC
- Running of functional checks of the monitor, under remote control of a superior system

The figure below shows how to connect the MS640 monitor to a PC or a PLC



Both serial interfaces can be connected at the same time.  
However only the one or the other must communicate at a time.  
It is not possible to communicate simultaneously with both interfaces

## 3. Relevant Process Data and Setpoints

### 3.1. Available Actual Values

Depending on the connected encoders and sensors, the monitor continuously measures and updates the actual values shown in the list below. This means that every of these actual values is available at any time for evaluation and can be combined with other functions to switch one of the outputs ON or OFF.

| Value/State                     | Description  | Requirement   |
|---------------------------------|--|---|
| <b>Standstill 1</b>             | Digital information (yes/no) for zero motion of encoder 1 *)                                   | Incremental signal on Encoder 1 input                 |
| <b>Motion signal 1</b>          | Digital information (yes/no) for active motion of encoder 1                                    | Incremental signal on Encoder 1 input                 |
| <b>Speed 1</b>                  | Actual speed of encoder 1 according to customer scaling  | Incremental signal on Encoder 1 input                 |
| <b>Position 1</b>               | Actual position count of encoder 1 according to customer scaling **)                           | Quadrature encoder for encoder input 1                |
| <b>Direction 1</b>              | Direction of motion (forward or reverse) of encoder 1  | Quadrature encoder for encoder input 1                |
| <b>Standstill 2</b>             | Digital information (yes/no) for zero motion of encoder 2 *)                                   | Incremental signal on Encoder 2 input                 |
| <b>Motion signal 2</b>          | Digital information (yes/no) for active motion of encoder 2                                    | Incremental signal on Encoder 2 input                 |
| <b>Speed 2</b>                  | Actual speed of encoder 2 according to customer scaling  | Incremental signal on Encoder 2 input                 |
| <b>Position 2</b>               | Actual position count of encoder 2 according to customer scaling **)                           | Quadrature encoder for encoder input 2                |
| <b>Direction 2</b>              | Direction of motion (forward or reverse) of encoder 2  | Quadrature encoder for encoder input 2                |
| <b>Difference Pos 1 - Pos 2</b> | Differential position count between encoder 1 and encoder 2, according to customer scaling **) | Quadrature encoders for both, encoder 1 and encoder 2 |

\*) Standstill can be defined by parameter setting

\*\*) "Zero position" and "Zero difference" can be defined by individual RESET

## 3.2. Available Setpoints

For configuration of the switching conditions of the relays, the following setpoints are available. Every setting is individual for each of the four switching functions.

**In total there are  $4 \times 7 = 28$  programmable setpoints available.**

Settings can be omitted if the corresponding setpoints have not been assigned to a switching function.

| Setpoint              | Description  |
|-----------------------|--|
| Set Speed 1.1         | Set Speed 1 for Encoder 1                              |
| Set Speed 1.2         | Set Speed 2 for Encoder 1                              |
| Set Speed 2.1         | Set Speed 1 for Encoder 2                              |
| Set Speed 2.2         | Set Speed 2 for Encoder 2                              |
| Setpoint Counter 1    | Position setpoint for Encoder 1                        |
| Setpoint Counter 2    | Position setpoint for Encoder 2                        |
| Differential Setpoint | Differential position setpoint (encoder 1 – encoder 2) |

## 3.3. Available Criteria for Combination of Switching Events

Every of the four available output functions provides 4 programmable switching events which can again be combined from several switching conditions (logical AND).

As soon as one or several of the four events become true, the corresponding function will be activated or deactivated (logical OR) and as a result one of the output according to assignment will switch on or off (see 3.4 and 4.3).

### 3.3.1. Logical switching conditions

| Condition         | Description of the Switching Condition  |
|-------------------|---|
| Login1 or /Login1 | All functions allow gating with one or several of the 6 logical Inputs. <ul style="list-style-type: none"><li>- <b>Login X</b> means that a "HIGH" signal is needed to make the condition true</li><li>- <b>/Login X</b> means that a "LOW" signal is needed to make the condition true</li></ul> |
| Login2 or /Login2 |   |
| Login3 or /Login3 |   |
| Login4 or /Login4 |   |
| Login5 or /Login5 |   |
| Login6 or /Login6 |   |

### 3.3.2. Speed related switching conditions

| Condition                       | Description of the Switching Condition  |
|---------------------------------|---|
| $[v1] \leq \text{Set Speed1.1}$ | The absolute value of the actual encoder1 speed is lower or equal to the set speed 1.1  |
| $[v1] \geq \text{Set Speed1.1}$ | The absolute value of the actual encoder1 speed is higher or equal to the set speed 1.1 |
| $[v1] \geq \text{Set Speed1.2}$ | The absolute value of the actual encoder1 speed is higher or equal to the set speed 1.2 |
| $[v1] = 0$                      | Speed of encoder1 = zero (standstill according to standstill definition)                |
| $[v1] \neq 0$                   | Speed of encoder1 $\neq$ zero (encoder1 is in motion)                                   |
| $[v2] \leq \text{Set Speed2.1}$ | The absolute value of the actual encoder2 speed is lower or equal to the set speed 2.1  |
| $[v2] \geq \text{Set Speed2.1}$ | The absolute value of the actual encoder2 speed is higher or equal to the set speed 2.1 |
| $[v2] \geq \text{Set Speed2.2}$ | The absolute value of the actual encoder2 speed is higher or equal to the set speed 2.2 |
| $[v2] = 0$                      | Speed of encoder2 = zero (standstill according to standstill definition)                |
| $[v2] \neq 0$                   | Speed of encoder2 $\neq$ zero (encoder2 is in motion)                                   |

### 3.3.3. Position related switching conditions

| Condition                            | Description of the Switching Condition  |
|--------------------------------------|---|
| $[c1] \geq \text{Setpoint Counter1}$ | The absolute value of the actual encoder1 counter is higher or equal to "Position Setpoint 1" of the corresponding function |
| $[c1] \leq \text{Setpoint Counter1}$ | The absolute value of the actual encoder1 counter is lower or equal to "Position Setpoint 1" of the corresponding function  |
| $[c2] \geq \text{Setpoint Counter2}$ | The absolute value of the actual encoder2 counter is higher or equal to "Position Setpoint 2" of the corresponding function |
| $[c2] \leq \text{Setpoint Counter2}$ | The absolute value of the actual encoder2 counter is lower or equal to "Position Setpoint 2" of the corresponding function  |

### 3.3.4. Direction related switching conditions

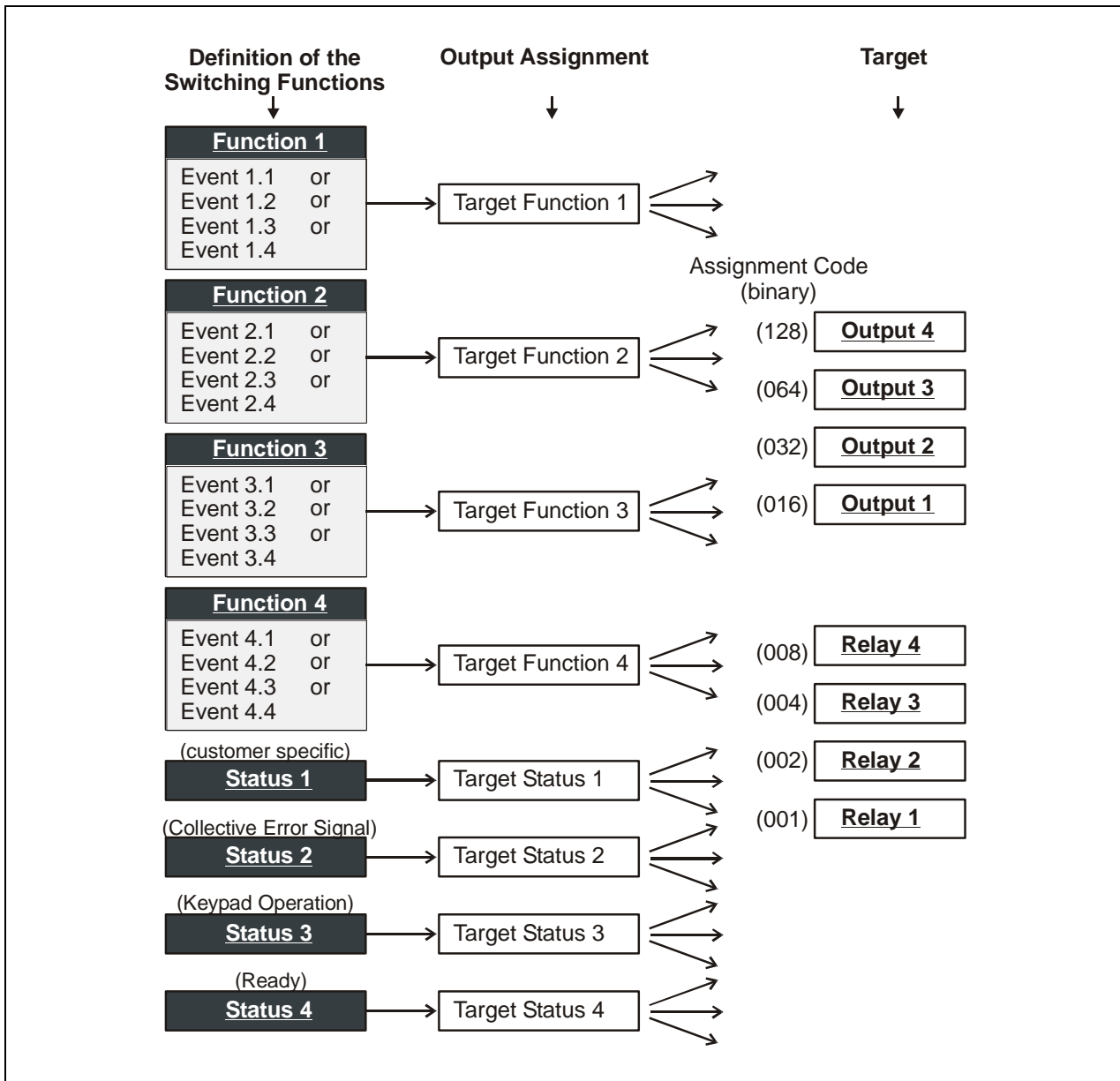
| Condition    | Description of the Switching Condition           |
|--------------|--|
| $c1 = + + +$ | Counter 1 counts upwards, Direction1 = Forward   |
| $c1 = - - -$ | Counter 1 counts downwards, Direction1 = Reverse |
| $c2 = + + +$ | Counter 2 counts upwards, Direction2 = Forward   |
| $c2 = - - -$ | Counter 2 counts downwards, Direction2 = Reverse |

### 3.3.5. Differential switching conditions

| Event   | Description of the Switching Condition   |
|---|--|
| $[c1 - c2] \geq \text{Differential Setpoint}$ | The absolute value of the differential position between encoder1 and encoder2 is higher or equal to the differential position setpoint of the corresponding function |
| $[c1 - c2] \leq \text{Differential Setpoint}$ | The absolute value of the differential position between encoder1 and encoder2 is higher or equal to the differential position setpoint                               |

### 3.4. Generation of an Output Signal

As a first step we have to arrange the desired Switching Events, which can be composed from any combination of the switching conditions as described above. Every event consists of one or several conditions according to the selection of check boxes on the PC screen (see 4.3). Several events (1 - 4) are combined to a Switching Function. The parameters named "Target Function" allow the assignment of an output to each function, where the switching signal finally appears. Also the internal status bits become accessible via output if a corresponding assignment has been made. The assignment of outputs uses an 8-bit binary code as shown below.



## 3.5. Indication of Switching Functions

With some applications it can be useful to just present actual events and switching functions on the display without affecting an alarm output. Similarly a visual display of actually active events may be desirable in addition to an alarm output. Therefore, quite according to the parameters "Target Function", the parameters "Target Display" provide assignment of a display function to the switching functions, which can either be used alone or together with an output action. All corresponding details are explained in chapter 7.7.

## 3.6. Operation of the Status Signals

### 3.6.1. Status 4 (Ready)

This status signal is active (log. 1) to indicate that the hardware of the unit is ready for proper operation and no fault could be detected inside the monitor itself (see chapter 7.4).

### 3.6.2. Status 3 (Keypad Operation)

During any access to the parameters via the keypad of the unit itself, all external monitoring functions are temporary disabled. A logical "1" state of this signal indicates that the control functions are disabled due to keypad access to the unit. At the same time also the Ready signal is switched off. \*)

### 3.6.3. Status 2 (Collective Error Signal)

This status signal is active (log. 1) to indicate that an error or an abnormality has been detected during the automatic self-testing routines running continuously in the background, At the same time the Ready signal will switch off and an error code will be generated and indicated on the LED display. A fully itemized error code is also accessible via serial link (see 7.6 for details)

### 3.6.4. Status 1 (customer-specific)

This signal is reserved for customer-specific use according to agreement.  
With all standard units the Status 1 signal is permanently switched off.

\*) It is at any time possible to read out or to change parameters and settings by communication via serial interface, while all control remains fully active and no functions will be disabled



## 4. Setup of the Unit by PC

### 4.1. PC connection

For initial setup of the MS640 Motion Monitor a PC with the motrona OS32 operator software is required (Software version OS32\_02a or higher). This software is included on CD and is also available for free download from our homepage [www.motrona.com](http://www.motrona.com).

The software allows to set all basic parameters and to assign the desired switching functions to the outputs. During later operation, the four programming keys on the front side of the unit can be used to change settings like Setpoints or scaling parameters (see chapter 5.).

Connect your PC to the monitor as shown under 2.7 and start the OS32 software.  
The adjoining screen will appear.

If your text and color fields remain empty and the headline says „OFFLINE“, you must verify your serial settings. To do this, please select “Comms” from the menu bar.



- Ex factory, all motrona units use the following serial standard settings:  
Unit No. 11, Baud rate 9600, 1 start/ 7 data/ parity even/ 1 stop bit
- If the serial settings of your unit should be unknown, you can run the “SCAN” function from the „TOOLS“ menu to find out.

### 4.2. The Main Screen

The edit window for all unit parameters can be found on the left side of the screen.  
To enter your parameters, please click to the corresponding line, enter a new value and save the new value by pressing ENTER on your PC keyboard.

You can also just change all digits according to need, then finally click to the Softkeys “Transmit All” followed by “Store EEPROM” to save all your settings.

The INPUTS field provides Softkeys to switch the control commands on or off.  
Display boxes in the RS column indicate when the corresponding command is set to ON by PC.  
Display boxes in the PI/O column indicate that commands assigned to the hardware inputs (input1 to input4) are switched ON by external signal.

Command "Select Variables" (marked by red pointer in the screenshot) is reserved for factory use only. For normal operation this command must be inactive (off) at any time to allow proper use of the PC software.

The OUTPUT field informs about the actual switching state of the four outputs Out1 - Out4 and the four relays Rel1 - Rel4.

## PARAMETERS

## Function 1 Settings

|                       |             |
|-----------------------|-------------|
| Set Speed 1.1         | 005000      |
| Set Speed 1.2         | 010000      |
| Set Speed 2.1         | 006000      |
| Set Speed 2.2         | 012000      |
| Setpoint Counter 1    | 005000      |
| Setpoint Counter 2    | 006000      |
| Differential Setpoint | 000500      |
| Switch Event 1        | +0000000064 |
| Switch Event 2        | +0000000000 |
| Switch Event 3        | +0000000000 |
| Switch Event 4        | +0000000000 |
| Switch on Delay       | 0.000       |
| Pulse Time            | 0.000       |
| Lock Function         | 2           |
| Polarity              | 0           |
| Reserved              | 000000      |

## Function 2 Settings

|                    |        |
|--------------------|--------|
| Set Speed 1.1      | 007000 |
| Set Speed 1.2      | 014000 |
| Set Speed 2.1      | 008000 |
| Set Speed 2.2      | 016000 |
| Setpoint Counter 1 | 010000 |
| Setpoint Counter 2 | 011000 |

## INPUTS

Reset Counter A

Reset Counter B

Reset Difference

Scroll Display

Activate Data

Keyboard Disable

Store EEPROM

Release Function Lock

Freeze Function

Reset all

Selftest

Cmd 12

Cmd 13

Cmd 14

Select Variables

## RS

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

## PI/O

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

## OUTPUTS

Output 4

Output 3

Output 2

Output 1

Relay 4

Relay 3

Relay 2

Relay 1

## P0

☒☐☐☐☐☐☐☐

## CONTROLS

Read

Transmit

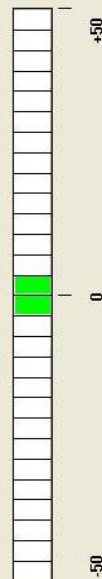
Transmit All

Store EEPROM

Reset is OFF

## DIFFERENTIAL COUNTER

0



## SERIAL SETTINGS

COM 1

9600, 7, 1, E

Unit 11

### 4.3. PC Screen for Configuration of Switching Functions

To open the Assignment screen, select "Config. MM/MS" from the Tools Menu.

You can assign any combination of switching events and functions to the outputs or relays by clicking to the corresponding boxes of conditions as described before.

In the "Options" column you find a list of all actual motion conditions as described under 3.3

Checkboxes allow activation or deactivation of the corresponding event as one of the desired switching conditions (click the corresponding box to switch it on or off).



- All checkboxes of a vertical column (representing conditions) operate "Logical AND" and form a "Switching Event."
- Always four adjoining columns (events) operate "Logical OR" and form a Switching Function. If one or several of the events become true, the switching function will become active.
- You are free to activate any number and combination of checkboxes. Setting checkboxes with conflictive conditions should however be avoided. \*)
- The destination output for each switching function can be set by means of the parameter "Target Function".

It is possible to assign different switching functions to the same output  
(e.g. Function1 => Relay1 and Function2 => Relay1)

Likewise it is possible to assign several outputs to the same switching function (e.g. Function1 => Relay1 and Relay2)

\*) Where e.g. you would set both checkboxes "v=0" and "v≠0" at the same time, this would result in a conflict where the corresponding output would never switch off.

The adjoining screenshot shows the following four events to activate Switching Function 1:

**Login1 = LOW and Login2 = High and Encoder1 = Standstill**

(event 1.1)

or

**Login2 = High and Speed1 ≥ Set Speed1.1 and Forward Motion of Encoder1**

(event 1.2)

or

**Login3 = High**

(event 1.3)

or

**Reverse motion of Encoder 2**

(event 1.4)





It is easy to understand how many possibilities of monitoring speeds and events result from this simple method of programming.

119

## 5. Keypad Operation

An overview of all parameters and explanations can be found under section 6.

The menu of the unit uses four keys, hereinafter named as follows:

|   |   |   |   |
|---|---|---|---|
|  |  |  |  |
| PROG  | UP  | DOWN  | ENTER   |


Key functions depend on the actual operating state of the unit. Essentially we have to describe two basic states:

- Normal operation
- General setup procedure

### 5.1. Normal Operation

In this mode the unit operates as a motion monitor according to the settings defined upon setup. All front keys may have customer-defined functions according to the specifications met in the keypad definition menu F08 (e.g. Reset, Display selection or else). During normal operation the internal status "Ready" indicates the operating state of the unit.










### 5.2. General Setup Procedure

The unit changes over from normal operation to setup level when keeping the  key down for at least 2 seconds. Thereafter you can select one of the parameter groups F01 to F11.

Inside the group you can now select the desired parameter and set the value according to need. After this you can either set more parameters or return to the normal operation.

During all setup operations by keypad the "Ready" status is OFF while the "Keypad Operation" status is ON.

The adjoining sequence of key operations explains how to change  
**Parameter number 052 of group F06 from the original value of 0 to a new value of 8**

| Step | State                       | Key action  |          | Display                | Comment  |
|------|-----------------------------|---|----------|------------------------|--|
| 00   | Normal operation            |   |          | Actual Display Value   |  |
| 01   |                             |    | > 2 sec. | F01                    | Display of the Parameter group                                       |
| 02   | Level:<br>Parameter group   |    | 5 x      | F02 ... F06            | Select group # F06   |
| 03   |                             |    |          | F06.050                | Confirmation of F06.<br>The first parameter of this group is F06.050 |
| 04   | Level:<br>Parameter numbers |    | 2 x      | F06.051 ...<br>F06.052 | Select parameter 052   |
| 05   |                             |    |          | 0                      | Parameter 052 appears in display, actual setting is 0                |
| 06   | Level:<br>Parameter values  |    | 8 x      | 1 .... 8               | Setting has been modified from 0 to 8                                |
| 07   |                             |    |          | F06.052                | Save the new setting (8)   |
| 08   | Level:<br>Parameter numbers |   |          | F06                    | Return to level parameter groups                                     |
| 09   | Level:<br>Parameter groups  |  |          | Actual Display value   | Return to normal operation   |
| 10   | Normal operation            |   |          |                        |  |







During the general setup procedure all control and monitoring activities remain disabled. Status "Ready" will be LOW state and Status "Keypad Operation" will be HIGH.

New parameter settings become active after return to normal operation only.











### 5.3. Change of Parameter Values on the Numeric Level

The numeric range of the parameters is up to 6 digits. Some of the parameters may also include a sign. For fast and easy setting of these values the menu uses an algorithm as shown subsequently. During this operation the front keys have the following functions:

|  |   |   |   |
|--|---|---|---|
|         |  |  |        |
| PROG   | UP  | DOWN  | ENTER   |
| Saves the actual value shown in the display and returns to the parameter selection level | Increments the highlighted (blinking) digit                                       | Decrements the highlighted (blinking) digit                                       | Shifts the cursor (blinking digit) one position to the left, or from utmost left to right |

With signed parameters the left digit scrolls from **0** to **9** and then shows “-” (negative) and “-1” (minus one).

The example below shows how to change a parameter from the actual setting of 1024 to the new setting of 250 000. This example assumes that you have already selected the parameter group and the parameter number, and that you actually read the parameter value in the display. Highlighted digits appear on colored background.

| Step | Display | Key action  |     | Comment  |
|------|---------|---|-----|--|
| 00   | 001024  |   |     | Display of actual parameter setting, last digit is highlighted |
| 01   |         |  | 4 x | Scroll last digit down to 0                                    |
| 02   | 001020  |  |     | Shift cursor to left   |
| 03   | 001020  |  | 2 x | Scroll highlighted digit down to 0                             |
| 04   | 001000  |  | 2 x | Shift cursor 2 positions left                                  |
| 05   | 001000  |  |     | Scroll highlighted digit down to 0                             |
| 06   | 000000  |  |     | Shift cursor left  |
| 07   | 000000  |  | 5 x | Scroll highlighted digit up to 5                               |
| 08   | 050000  |  |     | Shift cursor left  |
| 09   | 050000  |  | 2 x | Scroll highlighted digit up to 2                               |
| 10   | 250000  |  |     | Save new setting and return to the parameter number level      |

## 5.4. Code Protection against Unauthorized Keypad Access

Parameter group F11 allows to define an own locking code for each of the parameter menus. This permits to limit access to certain parameter groups to specific persons only.

When accessing a protected parameter group, the display will first show "CODE" and wait for your entry. To continue keypad operations you must now enter the code which you have stored before, otherwise the unit will return to normal operation again.

After entering your code, press the ENTER key and keep it down until the unit responds. When your code was correct, the response will be "YES" and the menu will work normally. With incorrect code the response will be "NO" and the menu remains locked.

## 5.5. Return from the Programming Levels and Time-Out Function

At any time the PROG key sets the menu one level up and finally returns to normal operation. The same step occurs automatically via the time-out function, when during a period of 10 seconds no key has been touched.

Termination of the menu by automatic time-out will not store new settings, unless they have already been stored by the PROG key after editing.

## 5.6. Reset all Parameters to Factory Default Values

Upon special need it may be desirable to set all parameters back to their original factory settings (e.g. because you have forgotten your access code, or by too many change of settings you have achieved a complex parameter state). Default values are indicated in the parameter tables shown later.

To reset the unit to default, please take the following steps:

- Switch power off

- Press  and  simultaneously

- Switch power on while you keep down both keys



Where you decide to take this action, please note that all parameters and settings will be lost, and that you will need to run a new setup procedure again.



## 6. Menu Structure and Description of Parameters

All parameters are arranged in a reasonable order of functional groups (F01 to F11)  
You must only set those parameters which are really relevant for your specific application.  
Unused parameters can remain as they actually are.

### 6.1. Summary of the Menu

This section shows a summary of the parameter groups. Texts indications are corresponding to parameter names on the PC screen.

| Group      | Function                   | Group      | Function                   |
|------------|----------------------------|------------|----------------------------|
| <b>F01</b> | <b>Function 1 Settings</b> | <b>F03</b> | <b>Function 3 Settings</b> |
| 000        | Set Speed 1.1              | 032        | Set Speed 1.1              |
| 001        | Set Speed 1.2              | 033        | Set Speed 1.2              |
| 002        | Set Speed 2.1              | 034        | Set Speed 2.1              |
| 003        | Set Speed 2.2              | 035        | Set Speed 2.2              |
| 004        | Setpoint Counter 1         | 036        | Setpoint Counter 1         |
| 005        | Setpoint Counter 2         | 037        | Setpoint Counter 2         |
| 006        | Differential Setpoint      | 038        | Differential Setpoint      |
| 007        | Switch Condition 1         | 039        | Switch Condition 1         |
| 008        | Switch Condition 2         | 040        | Switch Condition 2         |
| 009        | Switch Condition 3         | 041        | Switch Condition 3         |
| 010        | Switch Condition 4         | 042        | Switch Condition 4         |
| 011        | Switch on Delay            | 043        | Switch on Delay            |
| 012        | Pulse Time                 | 044        | Pulse Time                 |
| 013        | Lock Function              | 045        | Lock Function              |
| 014        | Polarity                   | 046        | Polarity                   |
| <b>F02</b> | <b>Function 2 Settings</b> | <b>F04</b> | <b>Function 4 Settings</b> |
| 016        | Set Speed 1.1              | 048        | Set Speed 1.1              |
| 017        | Set Speed 1.2              | 049        | Set Speed 1.2              |
| 018        | Set Speed 2.1              | 050        | Set Speed 2.1              |
| 019        | Set Speed 2.2              | 051        | Set Speed 2.2              |
| 020        | Setpoint Counter 1         | 052        | Setpoint Counter 1         |
| 021        | Setpoint Counter 2         | 053        | Setpoint Counter 2         |
| 022        | Differential Setpoint      | 054        | Differential Setpoint      |
| 023        | Switch Condition 1         | 055        | Switch Condition 1         |
| 024        | Switch Condition 2         | 056        | Switch Condition 2         |
| 025        | Switch Condition 3         | 057        | Switch Condition 3         |
| 026        | Switch Condition 4         | 058        | Switch Condition 4         |
| 027        | Switch on Delay            | 059        | Switch on Delay            |
| 028        | Pulse Time                 | 060        | Pulse Time                 |
| 029        | Lock Function              | 061        | Lock Function              |
| 030        | Polarity                   | 062        | Polarity                   |

| Gruppe     | Funktion                             | Gruppe     | Funktion                       |
|------------|--------------------------------------|------------|--------------------------------|
| <b>F05</b> | <b>Logical Inputs Delay Settings</b> | <b>F08</b> | <b>Command Setting</b>         |
| 064        | Login 1 On Delay                     | 106        | Key Up Action                  |
| 065        | Login 1 Off Delay                    | 107        | Key Down Action                |
| 066        | Login 2 On Delay                     | 108        | Key Enter Action               |
| 067        | Login 2 Off Delay                    | 109        | Input 1 Configuration          |
| 068        | Login 3 On Delay                     | 110        | Input 1 Action                 |
| 069        | Login 3 Off Delay                    | 111        | Input 2 Configuration          |
| 070        | Login 4 On Delay                     | 112        | Input 2 Action                 |
| 071        | Login 4 Off Delay                    | 113        | Input 3 Configuration          |
| 072        | Login 5 On Delay                     | 114        | Input 3 Action                 |
| 073        | Login 5 Off Delay                    | 115        | Input 4 Configuration          |
| 074        | Login 6 On Delay                     | 116        | Input 4 Action                 |
| 075        | Login 6 Off Delay                    | 117        | Target Function 1              |
| <b>F06</b> | <b>Encoder 1 Settings</b>            | 118        | Target Function 2              |
| 076        | Factor Counter 1                     | 119        | Target Function 3              |
| 077        | Multi. Counter 1                     | 120        | Target Function 4              |
| 078        | DP Counter 1                         | 121        | Target Status 1                |
| 079        | Dir Window Counter 1                 | 122        | Target Status 2                |
| 080        | Multi. Speed 1                       | 123        | Target Status 3                |
| 081        | Divi. Speed 1                        | 124        | Target Status 4                |
| 082        | Offset Speed 1                       | 125        | Target Display                 |
| 083        | DP Speed 1                           | 126        | Release Action                 |
| 084        | Sampling Time 1                      | 127        | Freeze Action                  |
| 085        | Wait Time 1                          | 128        | Output Error Config            |
| 086        | Filter 1                             | <b>F09</b> | <b>Serial Settings</b>         |
| 087        | Encoder Properties 1                 | 132        | Unit Number                    |
| 088        | Edge Counting 1                      | 133        | Serial Baud Rate               |
| 089        | Counting Direction 1                 | 134        | Serial Format                  |
| <b>F07</b> | <b>Encoder 2 Settings</b>            | <b>F10</b> | <b>Special Functions</b>       |
| 091        | Factor Counter 2                     | 138        | Input Filter                   |
| 092        | Multi. Counter 2                     | 139        | Trigger Threshold 1            |
| 093        | DP Counter 2                         | 140        | Trigger Threshold 2            |
| 094        | Dir Window Counter 2                 | 141        | Brightness                     |
| 095        | Multi. Speed 2                       | 142        | Display Time                   |
| 096        | Divi. Speed 2                        | 143        | Frequency Control              |
| 097        | Offset Speed 2                       | 144        | Power Down                     |
| 098        | DP Speed 2                           | 145        | Target Display Break           |
| 099        | Sampling Time 2                      | 146        | Start Display                  |
| 100        | Wait Time 2                          | <b>F11</b> | <b>Keypad Protection Codes</b> |
| 101        | Filter 2                             | 147        | Protect Group F01              |
| 102        | Encoder Properties 2                 | 148        | Protect Group F02              |
| 103        | Edge Counting 2                      | →          |                                |
| 104        | Counting Direction 2                 | →          |                                |
|            |                                      | →          |                                |
|            |                                      | 156        | Protect Group F10              |
|            |                                      | 157        | Protect Group F11              |

## 6.2. Description of the Parameters

### 6.2.1. Settings for Switching Function 1

| F01     |   | Range   | Default |
|---------|---|---|---------|
| F01.000 | <b>Set Speed 1.1</b><br>First Setpoint for a switching condition of Function1 in dependence of the encoder1 speed                                       | 0 ... 999 999   | 11001   |
| F01.001 | <b>Set Speed 1.2</b><br>Second Setpoint for a switching condition of Function1 in dependence of the encoder1 speed                                      | 0 ... 999 999   | 11002   |
| F01.002 | <b>Set Speed 2.1</b><br>First Setpoint for a switching condition of Function1 in dependence of the encoder2 speed                                       | 0 ... 999 999   | 21001   |
| F01.003 | <b>Set Speed 2.2</b><br>Second Setpoint for a switching condition of Function1 in dependence of the encoder2 speed                                      | 0 ... 999 999   | 21002   |
| F01.004 | <b>Setpoint Counter 1</b><br>Value for comparison with the actual position of encoder 1 for a switching condition of Function1                          | 0 ... 999 999   | 31000   |
| F01.005 | <b>Setpoint Counter 2</b><br>Value for comparison with the actual position of encoder 1 for a switching condition of Function1                          | 0 ... 999 999   | 41000   |
| F01.006 | <b>Differential Setpoint</b><br>Value for comparison with the actual position difference (encoder 1 - encoder 2) for a switching condition of Function1 | 0 ... 999 999   | 51000   |
| F01.007 | <b>Switch Condition 1</b>   | Are automatically set by the assignment screen of the OS3.2 software and should not be modified |         |
| F01.008 | <b>Switch Condition 2</b>   |   |         |
| F01.009 | <b>Switch Condition 3</b>   |   |         |
| F01.010 | <b>Switch Condition 4</b>   |   |         |

| F01     |   | Range                     | Default |
|---------|---|---------------------------|---------|
| F01.011 | <b>Switch on Delay</b><br>Delay time between event appearance and switching response of Function 1.<br>0 = immediate response   | 0.000 ... 9.999<br>(sec.) | 0.000   |
| F01.012 | <b>Pulse Time</b><br>Duration time of Switching Function 1<br>0 = static operation  | 0.000 ... 9.999<br>(sec.) | 0.000   |
| F01.013 | <b>Lock Function</b>  | 0 ... 2                   | 0       |
|         | 0= Normal operation (no catch)  |                           |         |
|         | 1= Catch function without storage:<br>Once Function 1 got activated, only the external command "Release Function" or power off can clear the switching state  |                           |         |
|         | 2= Catch function with storage:<br>Once Function 1 got activated, only the external command "Release Function" can clear the switching state. The lock situation will even continue after switching power off and on again. |                           |         |
| F01.014 | <b>Polarity</b>   | 0 ... 1                   | 0       |
|         | 0= True Events set Function 1 to ON   |                           |         |
|         | 1= True Events set Function 1 to OFF  |                           |         |

### 6.2.2. Settings for Switching Function 2 (Description see Function 1)

| F02     |                              | Range   | Default |
|---------|------------------------------|---|---------|
| F02.016 | <b>Set Speed 1.1</b>         | 0 ... 999 999   | 12001   |
| F02.017 | <b>Set Speed 1.2</b>         | 0 ... 999 999   | 12002   |
| F02.018 | <b>Set Speed 2.1</b>         | 0 ... 999 999   | 22001   |
| F02.019 | <b>Set Speed 2.2</b>         | 0 ... 999 999   | 22002   |
| F02.020 | <b>Setpoint Counter 1</b>    | 0 ... 999 999   | 32000   |
| F02.021 | <b>Setpoint Counter 2</b>    | 0 ... 999 999   | 42000   |
| F02.022 | <b>Differential Setpoint</b> | 0 ... 999 999   | 52000   |
| F02.023 | <b>Switch Condition 1</b>    | Are automatically set by the assignment screen of the OS3.2 software and should not be modified |         |
| F02.024 | <b>Switch Condition 2</b>    |   |         |
| F02.025 | <b>Switch Condition 3</b>    |   |         |
| F02.026 | <b>Switch Condition 4</b>    |   |         |
| F02.027 | <b>Switch on Delay</b>       | 0.000 ... 9.999   | 0.000   |
| F02.028 | <b>Pulse Time</b>            | 0.000 ... 9.999   | 0.000   |
| F02.029 | <b>Lock Function</b>         | 0 ... 2   | 0       |
| F02.030 | <b>Polarity</b>              | 0 ... 1   | 0       |

### 6.2.3. S Settings for Switching Function 3 (Description see Function 1)

| F03     |                       | Range   | Default |
|---------|-----------------------|---|---------|
| F03.032 | Set Speed 1.1         | 0 ... 999 999   | 13000   |
| F03.033 | Set Speed 1.2         | 0 ... 999 999   | 23000   |
| F03.034 | Set Speed 2.1         | 0 ... 999 999   | 23000   |
| F03.035 | Set Speed 2.2         | 0 ... 999 999   | 23000   |
| F03.036 | Setpoint Counter 1    | 0 ... 999 999   | 33000   |
| F03.037 | Setpoint Counter 2    | 0 ... 999 999   | 43000   |
| F03.038 | Differential Setpoint | 0 ... 999 999   | 53000   |
| F03.039 | Switch Condition 1    | Are automatically set by the assignment screen of the OS3.2 software and should not be modified |         |
| F03.040 | Switch Condition 2    |   |         |
| F03.041 | Switch Condition 3    |   |         |
| F03.042 | Switch Condition 4    |   |         |
| F03.043 | Switch on Delay       | 0.000 ... 9.999   | 0.000   |
| F03.044 | Pulse Time            | 0.000 ... 9.999   | 0.000   |
| F03.045 | Lock Function         | 0 ... 2   | 0       |
| F03.046 | Polarity              | 0 ... 1   | 0       |

### 6.2.4. Settings for Switching Function 4 (Description see Function 1)

| F04     |                       | Range   | Default |
|---------|-----------------------|---|---------|
| F04.048 | Set Speed 1.1         | 0 ... 999 999   | 14000   |
| F04.049 | Set Speed 1.2         | 0 ... 999 999   | 24000   |
| F04.050 | Set Speed 2.1         | 0 ... 999 999   | 24000   |
| F04.051 | Set Speed 2.2         | 0 ... 999 999   | 24000   |
| F04.052 | Setpoint Counter 1    | 0 ... 999 999   | 34000   |
| F04.053 | Setpoint Counter 2    | 0 ... 999 999   | 44000   |
| F04.054 | Differential Setpoint | 0 ... 999 999   | 54000   |
| F04.055 | Switch Condition 1    | Are automatically set by the assignment screen of the OS3.2 software and should not be modified |         |
| F04.056 | Switch Condition 2    |   |         |
| F04.057 | Switch Condition 3    |   |         |
| F04.058 | Switch Condition 4    |   |         |
| F04.059 | Switch on Delay       | 0.000 ... 9.999   | 0.000   |
| F04.060 | Pulse Time            | 0.000 ... 9.999   | 0.000   |
| F04.061 | Lock Function         | 0 ... 2   | 0       |
| F04.062 | Polarity              | 0 ... 1   | 0       |

### 6.2.5. Delay setting for logical Inputs

| F05     |   | Range   | Default |
|---------|---|---|---------|
| F05.064 | <b>Login 1 On Delay</b><br>The input must be HIGH for at least this delay time (seconds) to set the internal input state to high. | 0.000 ... 9.999<br>0 = no delay, immediate response | 0.000   |
| F05.065 | <b>Login 1 Off Delay</b><br>The input must be LOW for at least this delay time (seconds) to set the internal input state to low.  | 0.000 ... 9.999<br>0 = no delay, immediate response | 0.000   |
| F05.066 | <b>Login 2 On Delay</b> (see Login 1 On Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.067 | <b>Login 2 Off Delay</b> (see Login 1 Off Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.068 | <b>Login 3 On Delay</b> (see Login 1 On Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.069 | <b>Login 3 Off Delay</b> (see Login 1 Off Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.070 | <b>Login 4 On Delay</b> (see Login 1 On Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.071 | <b>Login 4 Off Delay</b> (see Login 1 Off Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.072 | <b>Login 5 On Delay</b> (see Login 1 On Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.073 | <b>Login 5 Off Delay</b> (see Login 1 Off Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.074 | <b>Login 6 On Delay</b> (see Login 1 On Delay)  | 0.000 ... 9.999                                     | 0.000   |
| F05.075 | <b>Login 6 Off Delay</b> (see Login 1 Off Delay)  | 0.000 ... 9.999                                     | 0.000   |

### 6.2.6. Encoder 1 Settings

| F06     |   | Range               | Default |
|---------|---|---------------------|---------|
| F06.076 | <b>Factor Counter 1 *</b><br>Impulse scaling factor for encoder 1   | 0.00001 ... 9.99999 | 1.00000 |
| F06.077 | <b>Multi. Counter 1 *</b><br>Multiple impulse count of every impulse  | 1 ... 99            | 1       |
| F06.078 | <b>DP Counter 1</b><br>Decimal point position when displaying the counter value of encoder 1 (see also chapter 7.)  | 0 ... 5             | 0       |
| F06.079 | <b>Dir Window Counter 1</b><br>In order to achieve a stable indication of the actual direction of rotation even under vibration and mechanical oscillation, this parameter provides setting of an impulse window. Before detecting a direction or changing the direction signal, the unit must receive a consecutive number of impulses in the corresponding direction. | 1 ... 99            | 4       |

\*) Affects the position and differential counters only, but not the speed measurement

\*\*) Affects the speed measurement only, but not the position or differential counters

| F06     |  | Range              | Default |
|---------|--|--------------------|---------|
| F06.080 | <b>Multi. Speed 1 **)</b>  | 0 ... 999 999      | 1       |
| F06.081 | <b>Divi. Speed 1 **)</b>   | 0 ... 999 999      | 1       |
| F06.082 | <b>Offset Speed 1 **)</b>  | -99 999 ... 99 999 | 0       |
|         | Parameters F06.080 to F06.082 are used to scale the frequency of encoder 1 (XXXXX.X Hz) to customer units.<br><br>$DisplayValue = \frac{Frequency1 \times F06.080}{F06.081} + F06.082$   |                    |         |
| F06.083 | <b>DP Speed 1</b><br>Decimal point position when displaying the speed value of encoder 1 (see also chapter 7.)   | 0 ... 5            | 0       |
| F06.084 | <b>Sampling Time 1 **)</b><br>Minimum time base to sample the input frequency of encoder 1 (sec.)  | 0.001 ... 9.999    | 0.010   |
| F06.085 | <b>Wait Time 1 **)</b><br>Time to wait before unit detects zero speed (sec.)<br>Impulse distances greater than this time will result in zero speed detection (standstill)  | 0.001 ... 9.999    | 0.100   |
| F06.086 | <b>Filter 1 **)</b><br>Digital Filter for smoothing unstable frequencies (see clarification in chapter 7.3)  | 0 ... 4            | 0       |
|         | 0= Filter OFF (no smoothing)<br>1= Floating average of the 2 latest results<br>2= Floating average of the 4 latest results<br>3= Floating average of the 8 latest results<br>4= Floating average of the 16 latest results<br>5= Exponential Filter, T (63%) = 2 x Sampling Time<br>6= Exponential Filter, T (63%) = 4 x Sampling Time<br>7= Exponential Filter, T (63%) = 8 x Sampling Time<br>8= Exponential Filter, T (63%) = 16 x Sampling Time | 0 - 8              | 0       |
| F06.087 | <b>Encoder Properties 1 ***)</b>   | 0 ... 1            | 1       |
|         | 0= Differential signals A, /A, B, /B (2 x 90°)   |                    |         |
|         | 1= Single-ended signals A, B (2 x 90°)   |                    |         |
| F06.088 | <b>Edge Counting 1 *)</b>  | 0 ... 2            | 0       |
|         | 0= Simple (x1)   |                    |         |
|         | 1= Double (x2)   |                    |         |
|         | 2= Full quadrature (x4)  |                    |         |
| F06.089 | <b>Counting Direction 1 *)</b>   | 0 ... 1            | 0       |
|         | 0= Up when A leads B   |                    |         |
|         | 1= Down when A leads B   |                    |         |

\*) Affects the position and differential counters only, but not the speed measurement

\*\*) Affects the speed measurement only, but not the position or differential counters

\*\*\*) Differential inputs will accept TTL levels and HTL levels (10 - 30 volts) as well.  
Single-ended inputs however require HTL level (10 - 30 volts) at any time

### 6.2.7. Encoder 2 Settings (Description see "Encoder 1 Settings")

| F07     |                      | Range               | Default |
|---------|----------------------|---------------------|---------|
| F07.091 | Factor Counter 2     | 0.00001 ... 9.99999 | 1.00000 |
| F07.092 | Multi. Counter 2     | 1 ... 99            | 1       |
| F07.093 | DP Counter 2         | 0 ... 5             | 0       |
| F07.094 | Dir Window Counter 2 | 1 ... 99            | 4       |
| F07.095 | Multi. Speed 2       | 0 ... 999 999       | 1       |
| F07.096 | Divi. Speed 2        | 0 ... 999 999       | 1       |
| F07.097 | Offset Speed 2       | -99 999 ... 99 999  | 0       |
| F07.098 | DP Speed 2           | 0 ... 5             | 0       |
| F07.099 | Sampling Time 2      | 0.001 ... 9.999     | 0.010   |
| F07.100 | Wait Time 2          | 0.001 ... 9.999     | 0.100   |
| F07.101 | Filter 2             | 0 ... 8             | 0       |
| F07.102 | Encoder Properties 2 | 0 ... 1             | 1       |
| F07.103 | Edge Counting 2      | 0 ... 2             | 0       |
| F07.104 | Counting Direction 2 | 0 ... 1             | 0       |


### 6.2.8. Key command assignments

| F08     |   | Range    | Default |
|---------|---|----------|---------|
| F08.106 | Key UP Action   | 0 ... 11 | 0       |
|         | 0= No function  |          |         |
|         | 1= Reset counter 1 (encoder 1)                            |          |         |
|         | 2= Reset counter 2 (encoder 2)                            |          |         |
|         | 3= Reset difference [counter1 - counter2]                 |          |         |
|         | 4= Scroll Display   |          |         |
|         | 5= n. a.  |          |         |
|         | 6= n. a.  |          |         |
|         | 7= Store EEPROM   |          |         |
|         | 8= Release Function Lock (reset output latch)             |          |         |
|         | 9= Freeze Function  |          |         |
|         | 10= Reset all counters (counter 1, counter 2, difference) |          |         |
|         | 11= Initialize an automatic self-testing cycle            |          |         |
| F08.107 | Key Down Action   | 0 ... 11 | 0       |
|         | See key „UP“  |          |         |
| F08.108 | Key Enter Action  | 0 ... 11 | 0       |
|         | See key „UP“  |          |         |

n.a. = not applicable



### 6.2.9. Characteristics and functions of the Control Inputs

| F08     |                       |   | Range   | Default |
|---------|-----------------------|---|---|---------|
| F08.109 | Input 1 Configuration |   | 0 ... 7   | 0       |
|         | 0=                    | NPN (switch to -), function active LOW                |   |         |
|         | 1=                    | NPN (switch to -), function active HIGH               |   |         |
|         | 2=                    | NPN (switch to -), rising edge                        |   |         |
|         | 3=                    | NPN (switch to -), falling edge                       |   |         |
|         | 4=                    | PNP (switch to +), function active LOW                |   |         |
|         | 5=                    | PNP (switch to +), function active HIGH               |   |         |
|         | 6=                    | PNP (switch to +), rising edge                        |   |         |
|         | 7=                    | PNP (switch to +), falling edge                       |   |         |
| F08.110 | Input 1 Action        |   | 0 ... 11  | 0       |
|         | 0=                    | No function   |   |         |
|         | 1=                    | Reset counter 1 (encoder 1)                           |   |         |
|         | 2=                    | Reset counter 2 (encoder 2)                           |   |         |
|         | 3=                    | Reset difference [counter1 - counter2]                |   |         |
|         | 4=                    | Scroll Display  |   |         |
|         | 5=                    | n. a.   |   |         |
|         | 6=                    | Keyboard Disable                                      |   |         |
|         | 7=                    | Store EEPROM  |   |         |
|         | 8=                    | Release Function Lock (reset output latch)            |   |         |
|         | 9=                    | Freeze Function                                       |   |         |
|         | 10=                   | Reset all counters (counter 1, counter 2, difference) |   |         |
|         | 11=                   | Initialize an automatic self-testing cycle            |   |         |
| F08.111 | Input 2 Configuration |   | See „Input 1“ (F08.109)   |         |
| F08.112 | Input 2 Action        |   | See „Input 1“ (F08.110)   |         |
| F08.113 | Input 3 Configuration |   | See „Input 1“ (F08.109)   |         |
| F08.114 | Input 3 Action        |   | See „Input 1“ (F08.110)   |         |
| F08.115 | Input 4 Configuration |   | 0 – 3   |         |
|         | 0=                    | NPN (switch to -) function active LOW                 | <div></div> <div>no edge-triggered functions are possible with Input 4</div> |         |
|         | 1=                    | NPN (switch to -) function active HIGH                |   |         |
|         | 2=                    | PNP (switch to +), function active LOW                |   |         |
|         | 3=                    | PNP (switch to +), function active HIGH               |   |         |
| F08.116 | Input 4 Action        |   | See „Input 1“ (F08.110)   |         |

n.a. = not applicable



Unconnected NPN inputs are always HIGH (internal pull-up resistor)

Unconnected PNP inputs are always LOW (internal pull-down resistor)

| F08     |   | Range           | Default   |
|---------|---|-----------------|-----------|
| F08.117 | <b>Target Function 1</b> Output assignment for Function 1 | 0 ... 255 *)    | 1+16=17   |
| F08.118 | <b>Target Function 2</b> Output assignment for Function 2 | 1 => Relay 1    | 2+32=34   |
| F08.119 | <b>Target Function 3</b> Output assignment for Function 3 | 2 => Relay 2    | 4+64=68   |
| F08.120 | <b>Target Function 4</b> Output assignment for Function 4 | 4 => Relay 3    | 8+128=136 |
| F08.121 | <b>Target Status 1</b> Output assignment for Status 1     | 8 => Relay 4    | 0         |
| F08.122 | <b>Target Status 2</b> Output assignment for Status 2     | 16 => Output 1  | 0         |
| F08.123 | <b>Target Status 3</b> Output assignment for Status 3     | 32 => Output 2  | 0         |
| F08.124 | <b>Target Status 4</b> Output assignment for Status 4     | 64 => Output 3  | 0         |
|         |   | 128 => Output 4 | 0         |



\*) Setting via 8-bit binary code (see also chapter 3.4).

It is possible to assign several outputs to one function.

It is also possible to assign several functions to the same output.

Conflicting and incompatible settings must however be avoided.

The default settings shown above mean:

Function 1 operates Relay 1 and Output 1

Function 2 operates Relay 1 and Output 2

Function 3 operates Relay 1 and Output 3

Function 4 operates Relay 1 and Output 4

No outputs are assigned to the status signals by default.

| F08     |  | Range  | Default |
|---------|--|--|---------|
| F08.125 | <b>Target Display</b> (see clarification under 7.7)<br>Presentation of actual switching events on the LED display  | 0 ... 15<br><br>4-bit binary code:<br>1 => Function 1<br>2 => Function 2<br>4 => Function 3<br>8 => Function 4 | 0       |
|         | 0= no display  |  |         |
|         | 1= Display when Switching Function 1 is true   |  |         |
|         | 2= Display when Switching Function 2 is true   |  |         |
|         | 3= Display when Functions 1 and 2 are true   |  |         |
|         | 4= Display when Switching Function 3 is true   |  |         |
|         | 8= Display when Switching Function 4 is true   |  |         |
|         | 15= Display when all Switching Functions are true  |  |         |
| F08.126 | <b>Release Action</b> (Release Latch of Functions)<br>Parameter to define which of the functions should be released from Latch state by external command | 0 ... 15<br><br>4-bit binary code:<br>1 => Function 1<br>2 => Function 2<br>4 => Function 3<br>8 => Function 4 | 0       |
|         | 0= no Function   |  |         |
|         | 1= Release Latch of Function 1   |  |         |
|         | 2= Release Latch of Function 2   |  |         |
|         | 3= Release Latch of Function 1 and Function 2  |  |         |
|         | 4= Release Latch of Function 3   |  |         |
|         | 8= Release Latch of Function 4   |  |         |
|         | 15= Release Latch of all Functions   |  |         |
| F08.127 | <b>Freeze Action</b><br>Parameter to define which of the functions should be frozen upon external command  | 0 ... 15<br><br>4-bit binary code:<br>1 => Function 1<br>2 => Function 2<br>4 => Function 3<br>8 => Function 4 | 0       |
|         | 0= no Function   |  |         |
|         | 1= Freeze Function 1   |  |         |
|         | 2= Freeze Function 2   |  |         |
|         | 3= Freeze Function 1 and Function 2  |  |         |
|         | 4= Freeze Function 3   |  |         |
|         | 8= Freeze Function 4   |  |         |
|         | 15= Freeze all Functions   |  |         |
| F08.128 | <b>Output Error Configuration</b><br>Parameter to blank out unused switching outputs in order to avoid continuous "wire break" error messages            | 0 ... 15<br><br>4-bit binary code:<br>1 => Function 1<br>2 => Function 2<br>4 => Function 3<br>8 => Function 4 | 0       |
|         | 0= all outputs are connected and in use  |  |         |
|         | 1= Output Out 1s is unused   |  |         |
|         | 2= Output Out 2s is unused   |  |         |
|         | 3= Outputs Out 1s and Out 2s are unused  |  |         |
|         | 4= Output Out 3s is unused   |  |         |
|         | 8= Output Out 4s is unused   |  |         |
|         | 15= all outputs are unconnected and out of use   |  |         |

## 6.2.10. Serial communication settings

| F09     |                  |                             | Range     | Default |
|---------|------------------|-----------------------------|-----------|---------|
| F09.132 | Unit Number      |                             | 11 ... 99 | 11      |
| F09.133 | Serial Baud Rate |                             | 0 ... 6   | 0       |
|         | 0=               | 9600 Baud                   |           |         |
|         | 1=               | 4800 Baud                   |           |         |
|         | 2=               | 2400 Baud                   |           |         |
|         | 3=               | 1200 Baud                   |           |         |
|         | 4=               | 600 Baud                    |           |         |
|         | 5=               | 19200 Baud                  |           |         |
|         | 6=               | 38400 Baud                  |           |         |
| F09.134 | Serial Format    |                             | 0 ... 9   | 0       |
|         | 0=               | 7 Data, Parity even, 1 Stop |           |         |
|         | 1=               | 7 Data, Parity even, 2 Stop |           |         |
|         | 2=               | 7 Data, Parity odd, 1 Stop  |           |         |
|         | 3=               | 7 Data, Parity odd, 2 Stop  |           |         |
|         | 4=               | 7 Data, no Parity, 1 Stop   |           |         |
|         | 5=               | 7 Data, no Parity, 2 Stop   |           |         |
|         | 6=               | 8 Data, Parity even, 1 Stop |           |         |
|         | 7=               | 8 Data, Parity odd, 1 Stop  |           |         |
|         | 8=               | 8 Data, no Parity, 1 Stop   |           |         |
|         | 9=               | 8 Data, no Parity, 2 Stop   |           |         |

## 6.2.11. Special Functions

| F10     |  | Range           | Default |
|---------|--|-----------------|---------|
| F10.138 | <b>Input filter:</b> must be set to "0".   | 0 ... 3         | 0       |
| F10.139 | <b>Trigger Threshold 1</b> for encoder1 inputs *)  | 30 ... 250      | 166     |
| F10.140 | <b>Trigger Threshold 2</b> for encoder2 inputs *)  | 30 ... 250      | 166     |
| F10.141 | <b>Brightness</b> of the 7-segment LED display   | 0 ... 4         | 0       |
|         | 0= 100% of maximum brightness  |                 |         |
|         | 1= 80% of maximum brightness   |                 |         |
|         | 2= 60% of maximum brightness   |                 |         |
|         | 3= 40% of maximum brightness   |                 |         |
|         | 4= 20% of maximum brightness   |                 |         |
| F10.142 | <b>Display Time:</b> Update time (sec.) for display only   | 0.005 ... 9.999 | 0.050   |
| F10.143 | <b>Frequency Control</b> must be set to "0"  | 0 ... 1         | 0       |
| F10.144 | <b>Power Down</b> (date retention of actual counter values in case of power-down)  | 0 ... 1         | 0       |
|         | 0= No retention of positional and differential counters, Restart with zero upon power-up   |                 |         |
|         | 1= Actual values of positional and differential counters are retained after power-down   |                 |         |
| F10.145 | <b>Target Display Break Time</b><br>Programmable time to momentary interrupt a forced indication of switching states for temporary display of other values | 0 ... 99 sec.   | 0       |
| F10.146 | <b>Start Display</b><br>Defines the display value after the power-on see table (page 39)<br>Command Scroll Display/LED Display Value                       | 0 – 8           | 0       |

\*) Must be set to the default value (166) for any kind of input signals, except for single-ended TTL signals which require a setting of 35.

## 6.2.12. Keypad protection codes

| F11     |                          | Range   | Default |
|---------|--------------------------|---|---------|
| F11.147 | <b>Protect group F01</b> | 0 = no protection   | 0       |
| F11.148 | <b>Protect group F02</b> |   | 0       |
| F11.149 | <b>Protect group F03</b> |   | 0       |
| -       | -                        | 1 – 999 999 =<br>Protection code<br>for the actual<br>parameter group | -       |
| F11.155 | <b>Protect group F09</b> |   | 0       |
| F11.156 | <b>Protect group F10</b> |   | 6078    |
| F11.157 | <b>Protect group F11</b> |   | 6078    |

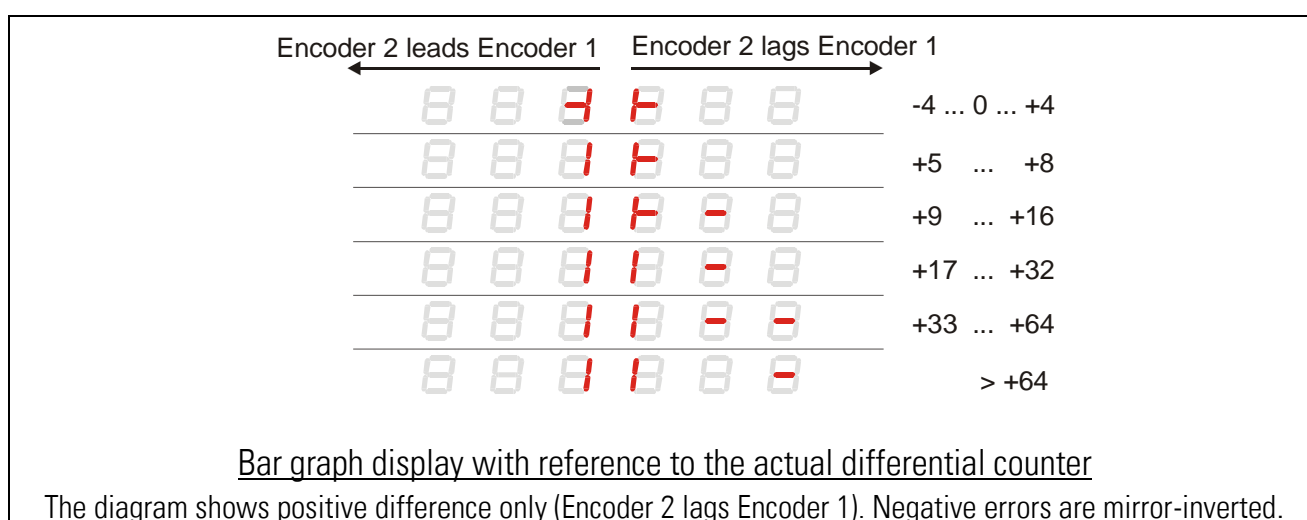


Since some parameters of parameter group 10 are not for customer use, and in order to avoid accidental change of these settings, menu F10 and the Password menu itself have been protected by default (default password "6078")

## 7. Important Hints for the User

### 7.1. Description of keypad commands and remote commands

| No. | Command          | Description   | Assignment to |       |
|-----|------------------|---|---------------|-------|
|     |                  |   | Keypad        | Input |
| 0   | Do nothing       | No commands are assigned to keypad and inputs   |               |       |
| 1   | Reset Counter 1  | Sets the internal position counter for encoder 1 to zero. (does not effect the differential counter)    | yes           | yes   |
| 2   | Reset Counter 2  | Sets the internal position counter for encoder 2 to zero. (does not effect the differential counter)    | yes           | yes   |
| 3   | Reset Difference | Sets the internal differential counter to zero. (does not affect counter 1 and counter 2)               | yes           | yes   |
| 4   | Scroll Display   | Selects the source of the digital display. The front LEDs L1 and L2 indicate what the actual reading is | yes           | yes   |
|     | No.              | LED Display Value   |               |       |
|     | 0                | Display OFF (only two decimal points are lit)   |               |       |
|     | 1                | Actual Position Encoder 1   |               |       |
|     | 2                | Actual Position Encoder 2   |               |       |
|     | 3                | Actual Speed Encoder 1 (custom scaling)   |               |       |
|     | 4                | Actual Speed Encoder 2 (custom scaling)   |               |       |
|     | 5                | Actual Differential Counter   |               |       |
|     | 6                | Actual Differential Counter<br>(bar graph display, see diagram)   |               |       |
|     | 7                | Error Indication (see 7.6 for details)  |               |       |
|     | 8                | Display of the state of Switching Functions<br>(see 7.7 for details)                                    |               |       |



| No. | Command                      | Description   | Assignment to |       |
|-----|------------------------------|---|---------------|-------|
|     |                              |   | Keypad        | Input |
| 5   | n.a.                         |   |               |       |
| 6   | <b>Parameter Disable</b>     | Disables the keypad for any access to parameters. Commands assigned to the keypads will remain executable | no            | yes   |
| 7   | <b>Store EEPROM</b>          | Stores actual operational settings to the EEPROM, so they remain available also after power down.         | yes           | yes   |
| 8   | <b>Release Function Lock</b> | Releases all switching functions defined by parameter F08.126 from their latch state                      | yes           | yes   |
| 9   | <b>Freeze Function *)</b>    | Freezes all functions defined by parameter F08.127 to their actual switching state                        | yes           | yes   |

n.a. = not applicable



\*) After a power-down situation the "Freeze" function will operate as follows:

- a. If upon power recurrence the external freeze input is still active, all selected Functions will return with their previous (frozen) state
- b. If upon power recurrence the external freeze command is no more active, the "Freeze" state will be canceled and all functions will continue to follow the actual process state.
- c. During power-up of the unit, for a short period of about 1 sec all outputs may temporary take an undefined switching state (initialization phase)

## 7.2. Hints for Scaling of the Unit

The scaling parameters of the unit will affect the **display of the actual values** as well as the associated **Setpoints for the switching functions**. In principle, there are two fully independent sets of scaling parameters:

- a. Scaling parameters for frequencies and speeds
- b. Scaling parameters for counters, positions and differential positions



Where your application uses setpoints for control of speeds, you have to use the speed dimensions according to the scaling of the corresponding encoder to set your speeds

Where your application uses positional or differential counter setpoints for control of distances or errors, you have to use the length dimensions according to the scaling of the corresponding encoder to set your positions

### 7.2.1. Speed Scaling

Internally the unit measures all speed-related values as a frequency with a resolution of 0.1 Hz. This numeric value is used as a basis for all further calculations.

When e.g. the actual frequency of an encoder is 1.5 kHz, the unit would internally use a value of 15 000.

You are free to attach any other dimensions to your speed measurements (e.g. RPM, m/min, miles/h etc.) by corresponding setting of the parameters F06.080 to F06.082 (encoder 1) or parameters F07.095 to F07.097 (encoder 2)

Example: a frequency of 1.5 kHz on encoder input 1 should be converted to a speed scaling of 67.0 m/min. This means the internal value of „15 000“ needs to be converted to a value of „670“ (display of 67.0 requires a result of 670 which appears as 67.0 when the decimal point is switched on).

It is easy to understand that we only need to divide the basic frequency value by 15000, then multiply it again by 670 (F06.80 = 670 and F06.81 = 15 000). The Offset (F06.82) remains set to 0 (because frequency = 0 means at the same time speed = 0).

$$\text{Speed [ 1/10 m/min ]} = f [ 1/10 \text{ Hz} ] \times \frac{\boxed{670} \leftarrow (\text{F06.80})}{\boxed{15\,000} \leftarrow (\text{F06.81})}$$

After setting the decimal point (F06.83 = 1), the speed display and all Set Speeds related to encoder 1 are set to a format xxx.x m/min (Set Speed 1.1 and Set Speed 1.2 of all Switching Functions). This speed scaling will not affect the speeds of encoder 2 nor the position counters or differential counters of the unit.



### 7.2.2. Standstill Definition (Wait-Time)

This definition is related to the input frequency only and does not depend on any other scaling parameters. It is necessary to set the period time of the minimum frequency that the unit still should consider as "motion".

When e.g. we set „Wait Time1“ to 0.1 sec., the unit will declare all encoder1 frequencies higher than 10 Hz for "Motion" and all frequencies lower than 10 Hz for "Standstill".

### 7.2.3. Scaling of the Position Counters for Direct Impulse Counting

When you like the counters (Counter 1 and Counter 2) to count just the encoder increments without any scaling, please set the associated impulse scaling factors (F06.76 respectively F07.091) to 1,00000, and set the associated impulse multiplier (F06.077 respectively F07.092) to „1“. All positional and differential counts as well as the attached setpoints (Setpoint Position und Differential Setpoint) will then be straight incremental. \*)

### 7.2.4. Differential evaluation

When the two encoders provide different ppr numbers, or when a gearbox is installed between encoder1 and encoder2, any differential evaluation requires adaptation of both encoders by proper scaling. \*\*)

You must know the accurate number of impulses generated by both encoders in one cycle or on a defined distance (e.g. one full revolution of the slower encoder or a traveling distance of 1000 mm or similar) Following formula applies for the differential encoder display:

$$\text{Difference} = [\text{Counter of encoder 1}] \times [\text{Factor Counter1}] - [\text{Counter of encoder 2}] \times [\text{Factor Counter2}]$$

In case of synchronous motion of both encoders it is therefore necessary to conform to the following condition in order to achieve zero difference:

$$[\text{Counter of encoder 1}] \times [\text{Factor Counter1}] = [\text{Counter of encoder 2}] \times [\text{Factor Counter2}]$$

A simple solution exists by using the figures of the impulse count on one side as a factor setting on the other side. If e.g. in a defined cycle encoder1 would generate 20 000 impulses while encoder2 would generate only 300 impulses, use 0.03000 for the Factor Counter1 and 2.00000 for the Factor Counter2. For precision applications it may be important to avoid cumulating errors caused by ratios with more than 5 decimal positions.

### 7.2.5. Scaling to customer engineering units

The parameters „Factor Counter“ and „Multi Counter“ are used the same way for scaling of the position counters to customer units. If e.g. you like to receive a 0.1 mm scaling with an existing resolution of 20 000 increments per meter, just set the corresponding factor to 0.50000 (20 000 x 0.5 = 10 000, which appears as 1000.0 mm when you switch the decimal point on)

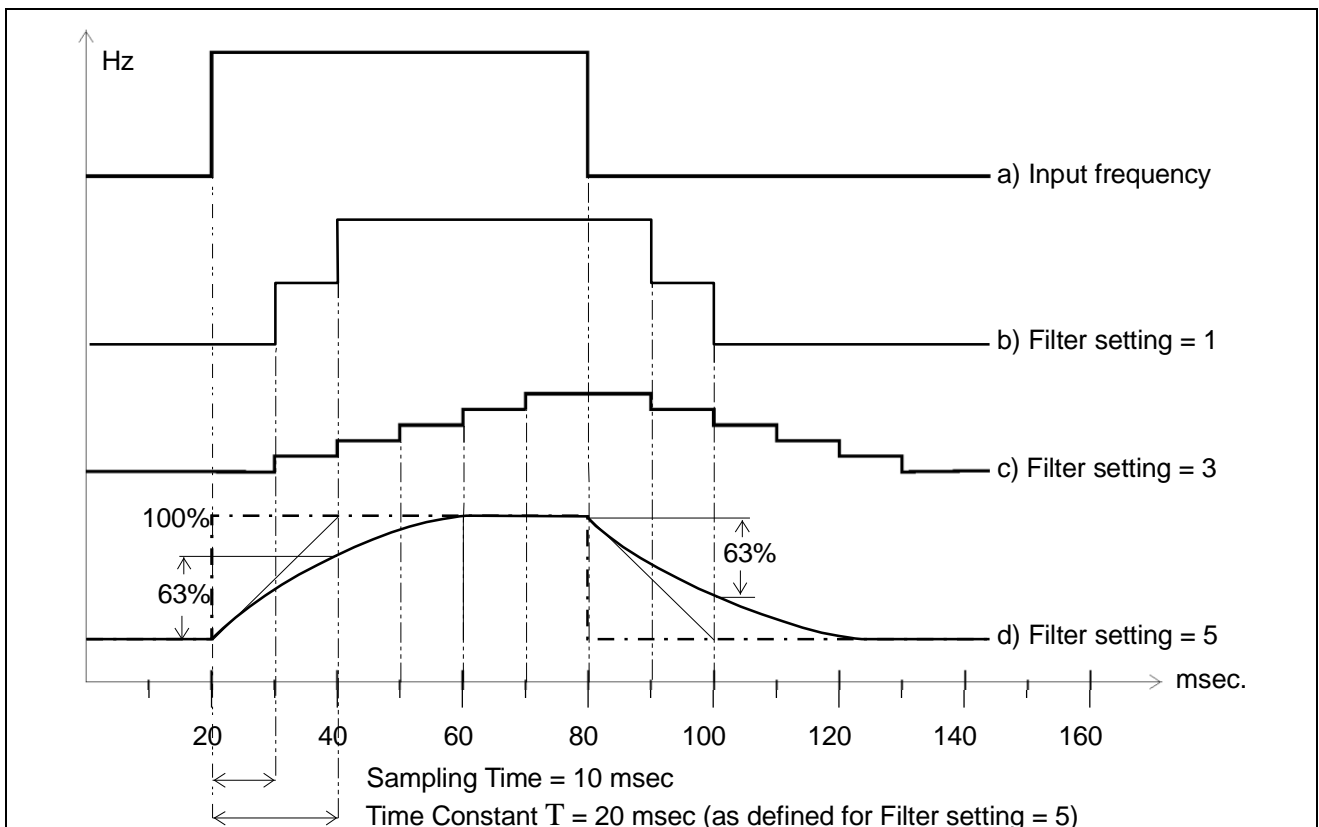
\*) under consideration of the selected edge-counting mode (F06.088 respectively F07.103)

\*\*) only important for differential evaluations (encoder 1 – encoder 2)

### 7.3. Example for the Function of the Digital Filter

Filter settings are intended to have an effect on speed measurement only but not on the positional counting. The diagrams below explain the response of the monitor with different filter settings. In our example the following initial situation is assumed:

- Parameter "Sampling Time" is set to 10 msec
- The input frequency would jump from the actual speed value to a higher speed value for a transition period of 60 msec. (e.g. by mechanical disturbance), and after this turn back to the previous speed value
- The drawings show the speed evaluation behind the filter with filter settings 0, 1, 3 and 5 \*)



- a) Jump of the input frequency (no filtering)
- b) Filter = 1: the unit continuously forms the floating average of the latest two measuring cycles, Therefore, after the first sampling period the response is 50% of the total jump only, and after the second sampling period the jump will reach the full jumping amplitude.
- c) Filter = 3: the unit continuously forms the floating average of the latest eight measuring cycles, Therefore, after the first sampling period the response is 12.5% of the total jump only, and after seven sampling periods more the jump would reach the full jumping amplitude. However, since the whole duration of the jump takes 6 sampling periods only, the full jumping amplitude will not be reached.
- d) Filter = 5: the unit uses an exponential filtering curve. According to parameter definition, filter setting = 5 is based on a Time Constant of  $T = 2 \times \text{Sampling Time}$ . This means we reach the 63% threshold of the full jumping amplitude after a time of  $2 \times 10 = 20$  msec.




















\*) The course of both frequencies (before and after filtering) can be visualized on top of each other by using the oscilloscope function of the OS32 operator software (see menu "Tools"). Please also refer to section "Actual Measuring Values" on page 53.

## 7.4. Internal Self-Testing Functions of the Monitor

The MS 640 monitor is equipped with comprehensive and profound self-testing routines in order to ensure a maximum of functional safety and reliability of the whole control process. These tests provide at an early stage detection and immediate indication of possible failures inside the monitor itself.

The following three different types of testing routines are available:

|   |   |
|---|---|
|  | <b>Cyclic background tests :</b><br>These test run always and continuously in the background of the unit (cycle time < 1 msec)        |
|  | <b>Initialization Tests upon power up:</b><br>These tests are triggered automatically every time the power of the unit is switched on |
|  | <b>Manual Tests:</b><br>These tests can be triggered at any time by external operator command (see 7.5)                               |

| Failure event to be detected  | Test  |
|---|---|
| <b>Internal supply voltage fault:</b><br>One or several of the following internal voltages are out of the permitted tolerance range: +5V, +12V, -12V, aux. voltage outputs for encoder supplies +5,2V or +24V                                 |    |
| <b>Temperature fault:</b><br>The internal temperature of the monitor exceeds the permitted range, so that a faultless operation of all components can no more be guaranteed.  |   |
| <b>Failure of relays or switching outputs</b><br>The feedback signal of a relay or a transistor output is not coincident with the internal control state, or one of the transistor outputs indicates short-circuit or overload or cable break |   |
| <b>CRC Error</b><br>A fault has been detected with the consistency of the firmware of the unit, and a proper flow of the internal control programs can potentially no more be guaranteed  |   |
| <b>Flash Data Error (Parameters)</b><br>The value of one of the parameters is not coincident with the inverted mirror of the same parameter which has been stored as a copy in a different location of the Flash memory                       |   |
| <b>RAM Error</b><br>A defective bit or a suspicious address line have been detected in the RAM memory   |   |
| <b>Default Parameter Set</b><br>The unit did not receive yet proper operating parameters which are suitable for an application, or all parameters have been reset to their default values, i.e. the monitor is not ready to work              |   |
| <b>Logical Input Error</b><br>The processor reading of a logical input is different from the expected result according to the testing signal which the processor sends to the input   |    |
| <b>Control Input Error</b><br>The processor reading of a control input is different from the expected result according to the testing signal which the processor sends to the input   |    |




Subsequently the 7-segment display will be used for indication of hexadecimal characters. The hex values 0 – 9 and A, B, C, D, E, F are presented on the display as shown in the table

|     |     |     |     |     |     |     |     |     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 000 | 000 | 001 | 001 | 010 | 010 | 011 | 011 | 100 | 100 | 101 | 101 | 110 | 110 | 111 | 111 |
| 0   | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | A   | b   | C   | d   | E   | F   |
| 0   | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | A   | b   | C   | d   | E   | F   |

## 7.5. Manual Release of a Self-Testing Cycle

At any time the operator can release a complete self test by means of a corresponding manual command (see assignments of commands to keys and inputs, chapters 6.2.8 and 6.2.9).

|   |  |
|---|--|
|  | <ul style="list-style-type: none"> <li>• Every manually released testing cycle will also commutate all relays and outputs to both directions. The operator has to make sure that such contact and output actions will not result in undesirable implications on the machinery.</li> </ul>        |
|   | <ul style="list-style-type: none"> <li>• While running the manual test all of the 4 control inputs must be open or in a high-impedance state. Where one of the inputs is connected to GND (Low) or +24V (HIGH) by low impedance, the corresponding input will be declared as "faulty"</li> </ul> |
|   | <ul style="list-style-type: none"> <li>• While running the manual test all of the 6 logical inputs must be open or in LOW state. Where one of the inputs is connected to +24V (HIGH) by low impedance, the corresponding input will be declared as "faulty"</li> </ul>                           |
|   |  |

This is the sequence of a testing cycle in detail:

| No. | Display        | Clarification   |
|-----|----------------|---|
| 01  | SELF           | A testing cycle has been released: "SELF" is blinking for about 5 seconds   |
| 02  | rEL            | <b>Relay-Test:</b> Display "rEL" followed by 1 - 2 - 3 - 4. All 4 relays will switch in both directions and the feedback of the contact positions will be verified  |
| 03  | Out            | <b>Output Test:</b> Display "Out" followed by 1 - 2 - 3 - 4. Out1(s) to Out4(s) will switch in both directions and the feedback signal will be checked for correct switching level and for wire break, short circuit and overload |
| 04  | LoGin          | <b>Logical Input Test:</b> Display "LoGin" followed by 1 - 2 - 3 - 4 - 5 - 6. All inputs will be automatically connected to LOW and HIGH potential with verification of correct reading by the processor                          |
| 05  | Con_In         | <b>Control Input Test:</b> Display "Con_In" followed by 1 - 2 - 3 - 4. All inputs will be automatically connected to LOW and HIGH potential with verification of correct reading by the processor                                 |
| 06  | FLASH          | <b>Flash Memory Test (Parameters):</b> all memory contents will be compared and verified with the inverted safety copy of parameters deposited on another location of the memory  |
| 07  | crc            | <b>CRC Test (Firmware Consistency):</b> this test uses a most approved polynomial verification method to approve the correctness of every single step of the program course   |
| 08  | rAni           | <b>RAM Test:</b> the entire Random Access Memory will be checked for correct operation, bit by bit (testing method "walking one")   |
| 09  | E_0000         | <b>End of Test:</b> Display E_0000 indicates that no error could be detected. In all other cases a corresponding error code appears in display (see 7.6)  |
| 10  | Normal Display | <b>Automatic Re-Initialization:</b> in a time of about 3 seconds the unit executes a new starting cycle (similar to power up) and then returns to normal control operation  |

## 7.6. Behavior in Case of Error, Error Messages

Every detected error will immediately switch the Ready signal off. At the same time an error message is indicated on the LED display and an error status word is sent to the corresponding memory location (serial access code **8 A**).

Error messages use binary coded information which are displayed as hexadecimal characters.

|                                 |   |
|---------------------------------|---|
| <b>E_0001</b><br>0000 0000 0001 | <b>Parameter Error (binary 1):</b> the unit did not receive yet operational parameters, or the parameters have been reset to their default values                                 |
| <b>E_0002</b><br>0000 0000 0010 | <b>Internal Voltage Error (binary 2):</b> one of the following internal voltages is out of the permitted tolerance range: +5V, +12V, -12V, aux. voltage outputs +5,2V or +24V     |
| <b>E_0004</b><br>0000 0000 0100 | <b>Temperature Error (binary 4):</b> the internal temperature exceeds the permitted range, so that a faultless operation of all components can no more be guaranteed              |
| <b>E_0008</b><br>0000 0000 1000 | <b>CRC-Fehler (binary 8):</b> a fault has been detected with the consistency of the firmware, a proper program flow can potentially no more be guaranteed                         |
| <b>E_0010</b><br>0000 0001 0000 | <b>Flash Memory Error (binary 16):</b> the value of a parameters is not coincident with its inverted safety copy stored in a different location of the Flash memory               |
| <b>E_0020</b><br>0000 0010 0000 | <b>RAM Error (binary 32):</b> a defective bit or a suspicious address line have been detected in the Random Access Memory   |
| <b>E_0040</b><br>0000 0100 0000 | <b>Relay Error (binary 64):</b> the feedback signal of a relay contact is not coincident with the internal excitation of the coil   |
| <b>E_0080</b><br>0000 1000 0000 | <b>Output Error (binary 128):</b> the feedback signal of transistor output is not coincident with the internal state, or short-circuit, overload or cable break has been detected |
| <b>E_0100</b><br>0001 0000 0000 | <b>Logical Input Error (binary 256):</b> the processor reading of a logical input is different from the expected result according to the testing signal sent to the input         |
| <b>E_0200</b><br>0010 0000 0000 | <b>Control Input Error (binary 512) :</b> the processor reading of a control input is different from the expected result according to the testing signal sent to the input        |
| <b>E_03FF</b><br>0011 1111 1111 | <b>Error Indication Example:</b> if all errors were present at the same time, the unit would indicate the error code beside (equals to decimal 1023)                              |

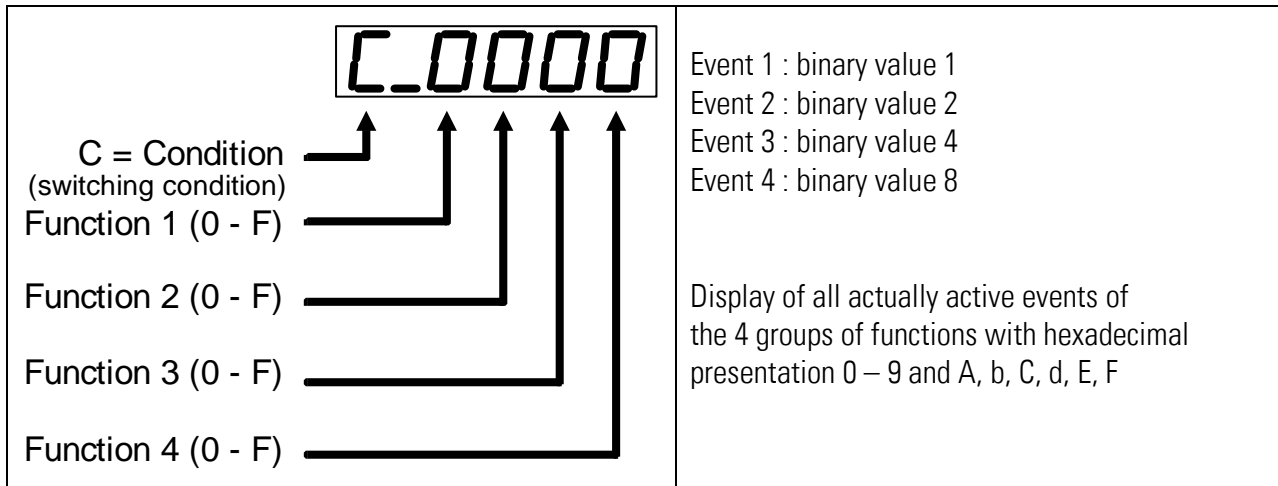


- Error messages operate with the highest priority in display and will overwrite all other display values right away
- Chapter 7.8 explains how to temporary blank out the error messages in order to be able to check for other measuring values (e.g. for analysis of the actual error)

## 7.7. Display of Switching Functions and Principle of Operation of Parameter "Target Display"

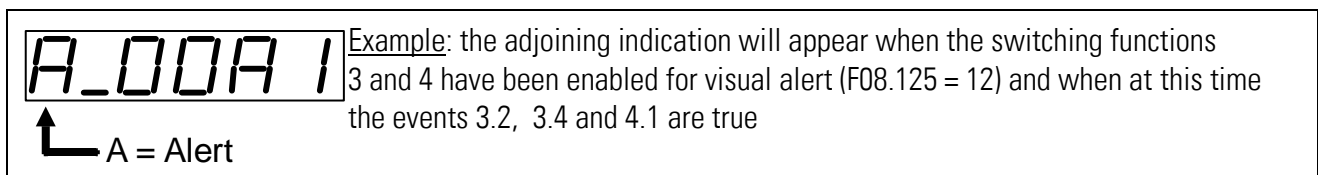
Many times it may be useful to see the actual state of the switching matrix on the display (cf. 3.4 and 4.3).

When the scrolling function of the display has been enabled, it is possible at any time to scroll to the corresponding switching state indication (see "Scroll Display" in chapter 7.1).



Furthermore, parameter "Target Display" allows setting for automatic change-over to the display of switching states upon occurrence of certain events (visual alert).

Parameter "Target Display" (F08.125) defines the function which - if true - will activate the visual alert and overwrite the normal display by indicating actual switching functions. When e.g. this parameter has been set to "12", the display will automatically change over if one of the functions 3 or 4 becomes true ( $4 + 8 = 12$ ).



- Once a visual alert has been triggered, the display of actual events will immediately be frozen. Later changes of events and switching functions will no more change the display
- The hexadecimal code of actual events remains frozen and stored, even after the power-of the unit has been switched off and on again
- The display of switching conditions and events always has the highest priority against other display values. However, a temporary change over to other display values is possible (cf. 7.8)
- The only option to reset the system to normal display is by remote operator command "Release Function Lock" (cf. 6.2.8 and 6.2.9 and parameter F08.126 "Release Action")

## 7.8. Temporary Interruption of the Display of Switching States

Whenever parameter "**Target Display**" causes overwriting of the actual display, or when an **Error Message** appears, the normal scrolling of the display values according to chapter 7.1 will be disabled until the event of higher priority has disappeared. Where you still like to get access to other actual display values (e.g. to find out the reason for an error) you must set the parameter "**Target Display Break**" correspondingly. When e.g. this parameter has been set to 10 seconds, the unit will accept a corresponding time window for scrolling the display to other values, before it will force again the display message with the highest priority.

## 7.9. Operation of the Watchdog Function

As soon as the unit has been switched on and passed the initialization routine, all further courses of the program are subject to a continuous watchdog supervision. In case that the program cycle should not pass all internal checkpoints in the right sequence and the within the scheduled time, the watchdog will force an immediate re-initialization of the unit (maximum delay time = 170 msec). All behavior after this is equal to a new start after power down.

## 7.10. Behavior of the Monitor after Power up

After switching the power supply on, all monitor functions will first be disabled.

All relays and outputs are in their OFF state and all status signals are LOW (Ready included).

After internal initialization the unit first executes an automatic self test according to 7.4. This will take about 3 seconds. As soon as the self test has been concluded successfully and without error, the Ready signal will switch on and the unit takes over its control functions.

- When parameter "Power Down" has been set to "0", the counters and the differential counter are automatically reset to zero. Otherwise the counters will come back with their last counting values before powering the unit down
- When the parameters "Lock Function" attached to each switching function have been set to 0 or to 1, the corresponding switching functions will immediately act in accordance with the actual process values of the machine.
- When the parameters "Lock Function" attached to each switching function have been set to 2, the corresponding switching function will come back with its locked switching state, provided the function was already in the latch state before power has been switched off.
- After power-up and successful self-test the unit always displays E\_0000 first, to indicate that all conditions and functions are error-free.
- When during the self test an error has been detected, the Ready signal will remain in OFF state and a corresponding error message according to chapter 7.6 will be displayed.

## 8. Serial Access Codes

### Parameters

| No. | Menu | Description           | Code | Minimum     | Maximum    | Default |
|-----|------|-----------------------|------|-------------|------------|---------|
| 0   | F01  | Set Speed 1.1         | A0   | 0           | 999999     | 11001   |
| 1   | F01  | Set Speed 1.2         | A1   | 0           | 999999     | 11002   |
| 2   | F01  | Set Speed 2.1         | A2   | 0           | 999999     | 21001   |
| 3   | F01  | Set Speed 2.2         | A3   | 0           | 999999     | 21002   |
| 4   | F01  | Setpoint Counter 1    | A4   | 0           | 999999     | 31000   |
| 5   | F01  | Setpoint Counter 2    | A5   | 0           | 999999     | 41000   |
| 6   | F01  | Differential Setpoint | A6   | 0           | 999999     | 51000   |
| 7   | F01  | Switch Event 1        | A7   | -2147483648 | 2147483647 | 0       |
| 8   | F01  | Switch Event 2        | A8   | -2147483648 | 2147483647 | 0       |
| 9   | F01  | Switch Event 3        | A9   | -2147483648 | 2147483647 | 0       |
| 10  | F01  | Switch Event 4        | B0   | -2147483648 | 2147483647 | 0       |
| 11  | F01  | Switch on Delay       | B1   | 0           | 9999       | 0       |
| 12  | F01  | Pulse Time            | B2   | 0           | 9999       | 0       |
| 13  | F01  | Lock Function         | B3   | 0           | 1          | 0       |
| 14  | F01  | Polarity              | B4   | 0           | 1          | 0       |
| 15  | F01  | Reserved              | B5   | 0           | 999999     | 0       |
| 16  | F02  | Set Speed 1.1         | B6   | 0           | 999999     | 12001   |
| 17  | F02  | Set Speed 1.2         | B7   | 0           | 999999     | 12002   |
| 18  | F02  | Set Speed 2.1         | B8   | 0           | 999999     | 22001   |
| 19  | F02  | Set Speed 2.2         | B9   | 0           | 999999     | 22002   |
| 20  | F02  | Setpoint Counter 1    | C0   | 0           | 999999     | 32000   |
| 21  | F02  | Setpoint Counter 2    | C1   | 0           | 999999     | 42000   |
| 22  | F02  | Differential Setpoint | C2   | 0           | 999999     | 52000   |
| 23  | F02  | Switch Event 1        | C3   | -2147483648 | 2147483647 | 0       |
| 24  | F02  | Switch Event 2        | C4   | -2147483648 | 2147483647 | 0       |
| 25  | F02  | Switch Event 3        | C5   | -2147483648 | 2147483647 | 0       |
| 26  | F02  | Switch Event 4        | C6   | -2147483648 | 2147483647 | 0       |
| 27  | F02  | Switch on Delay       | C7   | 0           | 9999       | 0       |
| 28  | F02  | Pulse Time            | C8   | 0           | 9999       | 0       |
| 29  | F02  | Lock Function         | C9   | 0           | 1          | 0       |
| 30  | F02  | Polarity              | D0   | 0           | 1          | 0       |
| 31  | F02  | Reserved              | D1   | 0           | 999999     | 0       |
| 32  | F03  | Set Speed 1.1         | D2   | 0           | 999999     | 13000   |
| 33  | F03  | Set Speed 1.2         | D3   | 0           | 999999     | 23000   |
| 34  | F03  | Set Speed 2.1         | D4   | 0           | 999999     | 13000   |
| 35  | F03  | Set Speed 2.2         | D5   | 0           | 999999     | 23000   |
| 36  | F03  | Setpoint Counter 1    | D6   | 0           | 999999     | 33000   |
| 37  | F03  | Setpoint Counter 2    | D7   | 0           | 999999     | 43000   |
| 38  | F03  | Differential Setpoint | D8   | 0           | 999999     | 53000   |



## Parameters (cont.)

| No. | Menu | Description           | Code | Minimum     | Maximum    | Default |
|-----|------|-----------------------|------|-------------|------------|---------|
| 39  | F03  | Switch Event 1        | D9   | -2147483648 | 2147483647 | 0       |
| 40  | F03  | Switch Event 2        | E0   | -2147483648 | 2147483647 | 0       |
| 41  | F03  | Switch Event 3        | E1   | -2147483648 | 2147483647 | 0       |
| 42  | F03  | Switch Event 4        | E2   | -2147483648 | 2147483647 | 0       |
| 43  | F03  | Switch on Delay       | E3   | 0           | 9999       | 0       |
| 44  | F03  | Pulse Time            | E4   | 0           | 9999       | 0       |
| 45  | F03  | Lock Function         | E5   | 0           | 1          | 0       |
| 46  | F03  | Polarity              | E6   | 0           | 1          | 0       |
| 47  | F03  | Reserved              | E7   | 0           | 999999     | 0       |
| 48  | F04  | Set Speed 1.1         | E8   | 0           | 999999     | 14000   |
| 49  | F04  | Set Speed 1.2         | E9   | 0           | 999999     | 24000   |
| 50  | F04  | Set Speed 2.1         | F0   | 0           | 999999     | 14000   |
| 51  | F04  | Set Speed 2.2         | F1   | 0           | 999999     | 24000   |
| 52  | F04  | Setpoint Counter 1    | F2   | 0           | 999999     | 34000   |
| 53  | F04  | Setpoint Counter 2    | F3   | 0           | 999999     | 44000   |
| 54  | F04  | Differential Setpoint | F4   | 0           | 999999     | 54000   |
| 55  | F04  | Switch Event 1        | F5   | -2147483648 | 2147483647 | 0       |
| 56  | F04  | Switch Event 2        | F6   | -2147483648 | 2147483647 | 0       |
| 57  | F04  | Switch Event 3        | F7   | -2147483648 | 2147483647 | 0       |
| 58  | F04  | Switch Event 4        | F8   | -2147483648 | 2147483647 | 0       |
| 59  | F04  | Switch on Delay       | F9   | 0           | 9999       | 0       |
| 60  | F04  | Pulse Time            | G0   | 0           | 9999       | 0       |
| 61  | F04  | Lock Function         | G1   | 0           | 1          | 0       |
| 62  | F04  | Polarity              | G2   | 0           | 1          | 0       |
| 63  | F04  | Reserved              | G3   | 0           | 999999     | 0       |
| 64  | F05  | Login 1 On Delay      | G4   | 0           | 9999       | 0       |
| 65  | F05  | Login 1 Off Delay     | G5   | 0           | 9999       | 0       |
| 66  | F05  | Login 2 On Delay      | G6   | 0           | 9999       | 0       |
| 67  | F05  | Login 2 Off Delay     | G7   | 0           | 9999       | 0       |
| 68  | F05  | Login 3 On Delay      | G8   | 0           | 9999       | 0       |
| 69  | F05  | Login 3 Off Delay     | G9   | 0           | 9999       | 0       |
| 70  | F05  | Login 4 On Delay      | H0   | 0           | 9999       | 0       |
| 71  | F05  | Login 4 Off Delay     | H1   | 0           | 9999       | 0       |
| 72  | F05  | Login 5 On Delay      | H2   | 0           | 9999       | 0       |
| 73  | F05  | Login 5 Off Delay     | H3   | 0           | 9999       | 0       |
| 74  | F05  | Login 6 On Delay      | H4   | 0           | 9999       | 0       |
| 75  | F05  | Login 6 Off Delay     | H5   | 0           | 9999       | 0       |

## Parameters (cont.)

| No. | Menu | Description           | Code | Minimum | Maximum | Default |
|-----|------|-----------------------|------|---------|---------|---------|
| 76  | F06  | Factor Counter 1      | 00   | 1       | 999999  | 100000  |
| 77  | F06  | Multi. Counter 1      | 01   | 1       | 99      | 1       |
| 78  | F06  | DP Counter 1          | 02   | 0       | 5       | 0       |
| 79  | F06  | Dir Window Counter 1  | 03   | 1       | 99      | 4       |
| 80  | F06  | Multi. Speed 1        | 04   | 1       | 999999  | 1       |
| 81  | F06  | Divi. Speed 1         | 05   | 1       | 999999  | 1       |
| 82  | F06  | Offset Speed 1        | 06   | -99999  | 99999   | 0       |
| 83  | F06  | DP Speed 1            | 07   | 0       | 5       | 0       |
| 84  | F06  | Sampling Time 1       | 08   | 1       | 9999    | 10      |
| 85  | F06  | Wait Time 1           | 09   | 1       | 9999    | 100     |
| 86  | F06  | Filter 1              | 10   | 0       | 7       | 0       |
| 87  | F06  | Encoder Properties 1  | 11   | 0       | 3       | 1       |
| 88  | F06  | Edge Counting 1       | 12   | 0       | 2       | 0       |
| 89  | F06  | Counting Direction 1  | 13   | 0       | 1       | 0       |
| 90  | F06  | Reserved              | 14   | 0       | 999999  | 0       |
| 91  | F07  | Factor Counter 2      | 15   | 1       | 999999  | 100000  |
| 92  | F07  | Multi. Counter 2      | 16   | 1       | 99      | 1       |
| 93  | F07  | DP Counter 2          | 17   | 0       | 5       | 0       |
| 94  | F07  | Dir Window Counter 2  | 18   | 1       | 99      | 4       |
| 95  | F07  | Multi. Speed 2        | 19   | 1       | 999999  | 1       |
| 96  | F07  | Divi. Speed 2         | 20   | 1       | 999999  | 1       |
| 97  | F07  | Offset Speed 2        | 21   | -99999  | 99999   | 0       |
| 98  | F07  | DP Speed 2            | 22   | 0       | 5       | 0       |
| 99  | F07  | Sampling Time 2       | 23   | 1       | 9999    | 10      |
| 100 | F07  | Wait Time 2           | 24   | 1       | 9999    | 100     |
| 101 | F07  | Filter 2              | 25   | 0       | 7       | 0       |
| 102 | F07  | Encoder Properties 2  | 26   | 0       | 3       | 1       |
| 103 | F07  | Edge Counting 2       | 27   | 0       | 2       | 0       |
| 104 | F07  | Counting Direction 2  | 28   | 0       | 1       | 0       |
| 105 | F07  | Reserved              | 29   | 0       | 999999  | 0       |
| 106 | F08  | Key Up Action         | 30   | 0       | 16      | 0       |
| 107 | F08  | Key Down Action       | 31   | 0       | 16      | 0       |
| 108 | F08  | Key Enter Action      | 32   | 0       | 16      | 0       |
| 109 | F08  | Input 1 Configuration | 33   | 0       | 7       | 0       |
| 110 | F08  | Input 1 Action        | 34   | 0       | 16      | 0       |
| 111 | F08  | Input 2 Configuration | 35   | 0       | 7       | 0       |
| 112 | F08  | Input 2 Action        | 36   | 0       | 16      | 0       |
| 113 | F08  | Input 3 Configuration | 37   | 0       | 7       | 0       |
| 114 | F08  | Input 3 Action        | 38   | 0       | 16      | 0       |
| 115 | F08  | Input 4 Configuration | 39   | 0       | 3       | 0       |
| 116 | F08  | Input 4 Action        | 40   | 0       | 16      | 0       |

## Parameters (cont.)

| No. | Menu | Description              | Code | Minimum | Maximum | Default |
|-----|------|--------------------------|------|---------|---------|---------|
| 117 | F08  | Target Function 1        | 41   | 0       | 255     | 17      |
| 118 | F08  | Target Function 2        | 42   | 0       | 255     | 34      |
| 119 | F08  | Target Function 3        | 43   | 0       | 255     | 68      |
| 120 | F08  | Target Function 4        | 44   | 0       | 255     | 136     |
| 121 | F08  | Target Status 1          | 45   | 0       | 255     | 0       |
| 122 | F08  | Target Status 2          | 46   | 0       | 255     | 0       |
| 123 | F08  | Target Status 3 (keypad) | 47   | 0       | 255     | 0       |
| 124 | F08  | Target Status 4 (READY)  | 48   | 0       | 255     | 0       |
| 125 | F08  | Target Display           | 49   | 0       | 15      | 0       |
| 126 | F08  | Release Action           | 50   | 0       | 15      | 0       |
| 127 | F08  | Freeze Action            | 51   | 0       | 15      | 0       |
| 128 | F08  | Output Error Config.     | 52   | 0       | 15      | 0       |
| 129 | F09  | Unit Number              | 90   | 11      | 99      | 11      |
| 130 | F09  | Serial Baud Rate         | 91   | 0       | 6       | 0       |
| 131 | F09  | Serial Format            | 92   | 0       | 9       | 0       |
| 132 | F09  | Reserved                 | I0   | 0       | 999999  | 0       |
| 133 | F09  | Reserved                 | I1   | 0       | 999999  | 0       |
| 134 | F09  | Reserved                 | I2   | 0       | 999999  | 0       |
| 135 | F10  | Input Filter             | I3   | 0       | 3       | 0       |
| 136 | F10  | Trigger Threshold 1      | I4   | 30      | 250     | 166     |
| 137 | F10  | Trigger Threshold 2      | I5   | 30      | 250     | 166     |
| 138 | F10  | Brightness               | I6   | 0       | 4       | 0       |
| 139 | F10  | Display Time             | I7   | 5       | 9999    | 50      |
| 140 | F10  | Frequency Control        | I8   | 0       | 1       | 0       |
| 141 | F10  | Power Down Mode          | I9   | 0       | 1       | 1       |
| 142 | F10  | Target Display Break     | J0   | 1       | 99      | 1       |
| 143 | F10  | Reserved                 | J1   | 0       | 999999  | 0       |
| 144 | F11  | Protect Group F01        | J2   | 0       | 999999  | 0       |
| 145 | F11  | Protect Group F02        | J3   | 0       | 999999  | 0       |
| 146 | F11  | Protect Group F03        | J4   | 0       | 999999  | 0       |
| 147 | F11  | Protect Group F04        | J5   | 0       | 999999  | 0       |
| 148 | F11  | Protect Group F05        | J6   | 0       | 999999  | 0       |
| 149 | F11  | Protect Group F06        | J7   | 0       | 999999  | 0       |
| 150 | F11  | Protect Group F07        | J8   | 0       | 999999  | 0       |
| 151 | F11  | Protect Group F08        | J9   | 0       | 999999  | 0       |
| 152 | F11  | Protect Group F09        | K0   | 0       | 999999  | 0       |
| 153 | F11  | Protect Group F10        | K1   | 0       | 999999  | 6078    |
| 154 | F11  | Protect Group F11        | K2   | 0       | 999999  | 6078    |
| 155 | F11  | Reserved                 | K3   | 0       | 999999  | 0       |
| 156 | F11  | Reserved                 | K4   | 0       | 999999  | 0       |
| 157 | F11  | Reserved                 | K5   | 0       | 999999  | 0       |
| 158 | F11  | Reserved                 | K6   | 0       | 999999  | 0       |
| 159 | F11  | Reserved                 | K7   | 0       | 999999  | 0       |

## Control Commands

| No. | Command               | Code | Wert | Serial | Bus | Remote |
|-----|-----------------------|------|------|--------|-----|--------|
| 0   | Reset Counter A       | 60   | 0080 | Yes    | No  | Yes    |
| 1   | Reset Counter B       | 65   | 0040 | Yes    | No  | Yes    |
| 2   | Reset Difference      | 66   | 0020 | Yes    | No  | Yes    |
| 3   | Scroll Display        | 56   | 0010 | Yes    | No  | Yes    |
| 4   | Activate Data         | 67   | 0008 | Yes    | No  | No     |
| 5   | Keyboard Disable      | 57   | 0004 | Yes    | No  | Yes    |
| 6   | Store EEPROM          | 68   | 0002 | Yes    | No  | Yes    |
| 7   | Release Function Lock | 58   | 0001 | Yes    | No  | Yes    |
| 8   | Freeze Function       | 59   | 8000 | Yes    | No  | Yes    |
| 9   | Reset Total           | 55   | 4000 | Yes    | No  | Yes    |
| 10  | Start Self Test       | 61   | 2000 | Yes    | No  | Yes    |

## Actual Measuring Values

| No. | Description  | Code |
|-----|--|------|
| 1   | Actual differential position (encoder 1 - encoder 2))                          | :1   |
| 2   | Actual frequency of encoder 1 before filtering (Scaling in steps of 0,1 Hz) *) | :2   |
| 3   | Actual frequency of encoder 2 before filtering (Scaling in steps of 0,1 Hz) *) | :3   |
| 4   | Actual speed of encoder 1, operator units according to scaling                 | :4   |
| 5   | Actual speed of encoder 2, operator units according to scaling                 | :5   |
| 6   | Actual position of counter 1 (encoder1)  | :6   |
| 7   | Actual position of counter 2 (encoder2)  | :7   |
| 8   | Actual frequency of encoder 1 after filtering (Scaling in steps of 0,1 Hz) *)  | ;3   |
| 9   | Actual frequency of encoder 2 after filtering (Scaling in steps of 0,1 Hz) *)  | ;4   |



\*) The course of both frequencies (before and after filtering) can be visualized on top of each other by using the oscilloscope function of the OS32 operator software (see menu "Tools"). Please also refer to the description of Filter Functions on page 43.

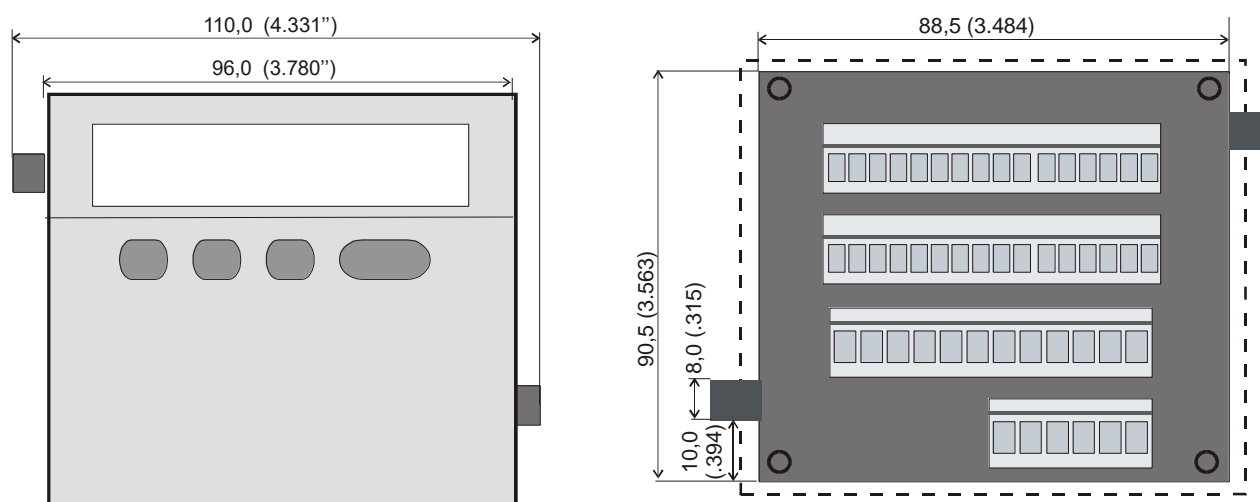
## 9. Technical Specifications

|                                  |   |   |
|----------------------------------|---|---|
| AC power supply                  | : | 24 V~ +/-10%, 15 VA   |
| DC power supply                  | : | 24V- (17 – 40V), approx. 100 mA (+ encoders)  |
| Ripple                           | : | ≤ 10% @ 24VDC   |
| Aux. encoder supply outputs      | : | 2 x 5,2 VDC, 150 mA each<br>2 x 24V DC, 120 mA each   |
| Inputs                           | : | 2 universal encoder inputs, A, /A, B, /B each<br><br>4 digital control inputs HTL/PNP-NPN (Ri = 3.3 kΩ)<br>Low < 2.5 V, High > 10 V, min. pulse width 50 µsec.<br><br>6 logical inputs HTL / PNP only (Ri = 3.3 kΩ)<br>Low < 2.5 V, High > 10 V   |
| Counting frequency (per encoder) | : | RS422 and TTL differential: 500 kHz<br>HTL single ended: 200 kHz<br>TTL single-ended: 200 kHz   |
| Switching outputs                | : | 4 fast power transistors 5 - 30V, 350 mA (b)<br>Response time < 1 msec. (a),  |
| Relay outputs                    | : | 4 forced-guided relays (dry changeover) (b)<br>AC switching capability max. 250 V/ 1 A/ 250 VA<br>DC switching capability max. 100 V/ 1A/ 100 W   |
| Serial link                      | : | RS232 and RS485, 2400 – 38400 Bauds   |
| Ambient temperature              | : | Operation: 0 - 50°C ( 32 – 122°F)<br>Storage: -25 - +70°C (-13 – 158°F)   |
| Housing                          | : | Norly UL94 – V-0  |
| Display                          | : | 6 Digit, LED, high- efficiency red, 15mm (0.59")  |
| Protection class front side      | : | IP65  |
| Protection class rear side       | : | IP20  |
| Screw terminals                  | : | Cross section max. 1.5 mm²,   |
| Conformity and standards:        |   | EMC 2014/30/EU: EN 61326-1: 2013 for industrial location<br>EN 55011: 2016 + A1: 2017 +<br>A11: 2020 Class A<br>LV 2014/35/EU: EN 61010-1: 2010 + A1: 2019 +<br>AC: 2019-04<br>EN IEC 61010-2-201: 2018<br>RoHS ( II ) 2011/65/EU<br>RoHS (III) 2015/863: EN IEC 63000: 2018<br>MTBF: 45 years (Temp. = 60°C / 140°F)<br>λ fit : 2539 |
| Safety and Performance           | : |   |

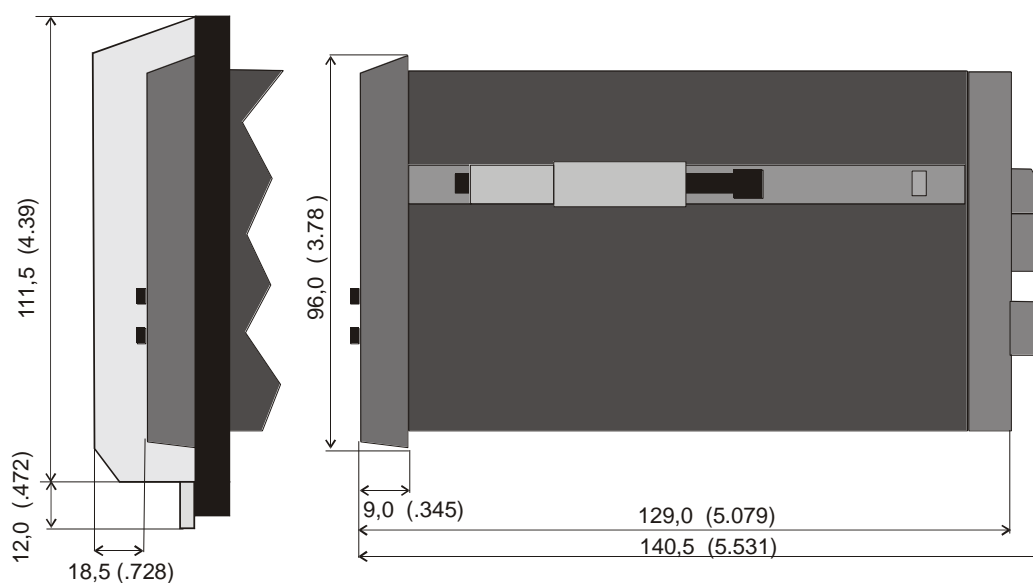
**With a redundant configuration (e.g. two monitors in parallel), this product is suitable for use with safety-relevant applications**

- (a) Continuous serial communication may temporary increase response times
- (b) Diode or RC filtering is mandatory when switching inductive loads

## 10. Dimensions



With optional plexi glass cover  
for protection class IP65  
motrona part # 64026)



Panel cut out (b x h): 89 x 91 mm (3.504" wide x 3.583" high)